



NETWORK SLICING WITH E2E LATENCY

ANITHA.A

BHARATHIYAR INSTITUTE
OF ENGINEERING FOR WOMEN.

DEPARTMENT OF CSE.

anithacse2001a@gmail.com

ANBARASLA

BHARATHIYR INSTITUTE
OF ENGINEERING FOR WOMEN

DEPARTMENT OF CSE

k.anbarasi711000@gmail.com

MRS.K.SARANYA,AP/CSE

BHARATHIYR INSTITUTE
OF ENGINEERING FOR WOMEN

DEPARTMENT OF CSE

saranyamephd@gmail.com

Abstract

Network function virtualization is a promising solution for providing numerous services with varying characteristics and capabilities in 5G and beyond networks. At the same time, you must meet all of the conditions. Each service, in its way, follows a set of instructions in particular. The service is excellent. A function chain (SFC) is a collection of routines that run on a computer. the cloudy atmosphere Various service slices to be made in good working order It's crucial to select the appropriate music. for the appropriate mood To install the features in the SFC, follow the steps below. The SFC requires cloud nodes to route them flexibly. the service flow that makes it possible for certain functions to be performed processed In, the end-to-end path is followed. In the appropriate SFC, a sequence is defined. All services are available. Latency limits (E2E) are guaranteed. budget cloud and communication resources have constraints. respected.

I. INTRODUCTION

Network function virtualization is an important technology for the fifth generation (5G) and beyond. B5G (beyond 5G) networks (NFV). As opposed to the networks where specialized service operations are the norm fixed NFV can be effectively replaced with processed NFV. Cloud technology can be used to set up some gear. network nodes with unique settings that process network traffic on-demand service functions, and then construct a flexible environment for each service request on the network, a virtual environment is created. network NFV-enabled networks NFV-enabled networks NFV-enabled networks NFV-enabled networks NFV-enabled networks traditional networking is combined with network nodes. nodes. Each service is made up of several nodes (cloud nodes) as well as a collection of services The functions of a virtual network in a [3], [5], referred to as the predefined order (VNFs). SFC stands for service function chain. Node (computational) capability is limited. Without taking into account the restricting link/node capacity constraints in the [12] and [13] solutions, Depending on how the problem is phrased, it

may result in resource allocation constraints. infringements [14] were found on a shared site. investigated as a source of Virtual Network Functions (VNFs) and Traffic Flow Routing. It was a battle between the data centers that host the VNFs and called for a reduction in the number of VNFs. due to deployed VNFs' latency constraints [15] [4] discussed that the activity related status data will be communicated consistently and shared among drivers through VANETs keeping in mind the end goal to enhance driving security and solace. Along these lines, Vehicular specially appointed systems (VANETs) require safeguarding and secure information correspondences..

(B) What We've Done

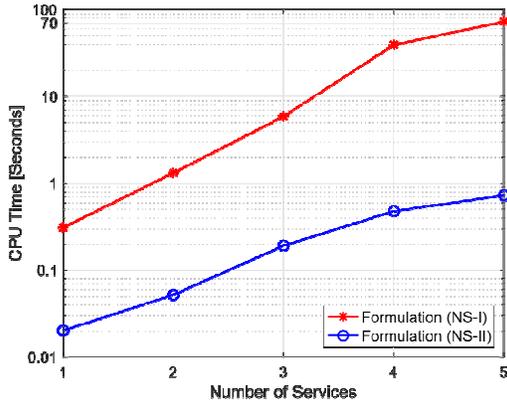
In this paper, we present two new mathematical formulations of the network slicing problem that take into account the demand for E2E latency, the resource budget, and the flow at the same time, routing and functional instantiation are performed. The most crucial

- First, we present a mixed binary linear model that incorporates traffic routing flexibility into the equation. formulation (MBLP) of programming in [21]. formulation (MBLP) of programming in (NS-I) ahead, which is natural (in terms of its nature). traditional solvers) and can be solved by design Gurobi [30] is an example of a variable. The issue is stated as follows: in such a way that the weighted average of the results is minimized overall power usage of the system across the entire cloud network (equivalent to the number of cloud servers in total) nodes in the cloud that have been deployed) as well as the overall latency of all of them based on the services

II. DEFINITION OF THE PROBLEM

Consider the directed network $G = (I, L)$, where $I = I$ is the initial condition. The total number of nodes in a network. The collection of linkages $L = (I, j)$ The set of nodes is $N = (I, j)$. Each connection must be active. C_i is the upper limit on the total data rate (I, j) , and j is the lower limit on the total data rate (I, j) . capacity. As a result, the queuing delay for each link has increased. [31] can be presumed to be insignificant. As a result, we can assume that each link's projected value is the same. delay (in the communication) She has a long propagation delay. Let V ,

We create 100 problem scenarios at a time. For each fixed number of services in our system, at random results provided below are based on simulations. Those outcomes

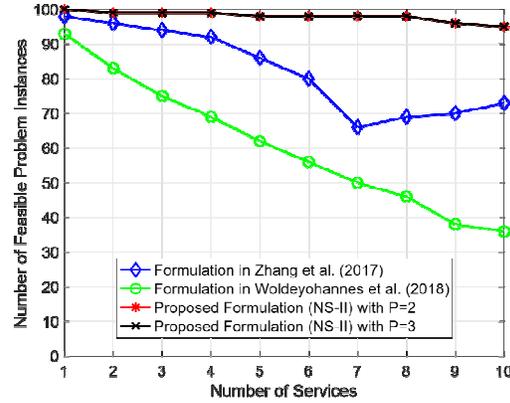


The CPU time required to solve formulations (NS-I) is shown in Figure 3. (NS-II).

The average amount of time it takes a computer to solve a problem (NS-I) Figure 1 shows the relationship between (NS-II) and the number of services. There's a lot more, as you can see in Fig. 3. The NS-II formulation is more efficient to solve than the NS-I. Constructing (NS-I). When the quantity of services equals the number of people, especially from 1 to 5. The amount of CPU time required to solve the NS-I formulation is more than the amount of time required to tackle the problem. The time required to solve the (NS-II) is 70 seconds, however, the time required to solve the takes less than a second to formulate (NS-I). We can make a diagram. Based on the simulation results, the following conclusions can be drawn: The formulation (NS-II) outperforms the formulation by a significant margin. In terms of content, option. As a result, we shall only use and discuss formulation in the following (NS-II). [2] proposed a secure hash message authentication code. A secure hash message authentication code to avoid certificate revocation list checking is proposed for vehicular ad hoc networks (VANETs). The group signature scheme is widely used in VANETs for secure communication, the existing systems based on group signature scheme provides verification delay in certificate revocation list checking

B. Actual Formulation vs. Proposed Formulation

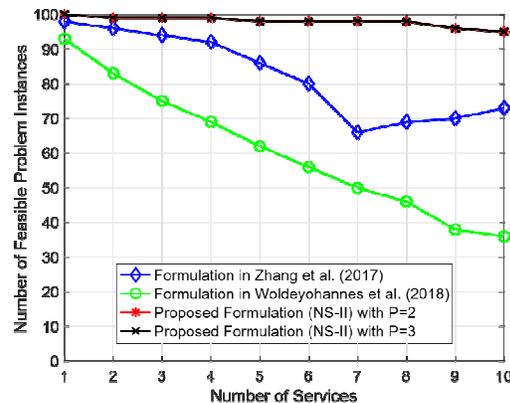
In this paragraph, we offer simulation data to demonstrate the efficacy of our proposed solution. In comparison to the formulations in [21], the topology of the fish network studied in [10] is considered. There are 112 nodes and 440 connections in this network. There are 86 nodes in this network that could be useful. There is only one node that can be chosen as the source node. It can be designated as the flow's origin. The currents' for further information on the destination node. Six Service functions may be handled by cloud nodes: Five of them are assigned to two services at random. The last of f's functions, f 4, is chosen. Every function of the service



The number of problem cases that can be solved utilizing the formulations in [6, 21], as well as our proposed formulation, is shown in Figure 4. (NS-II).

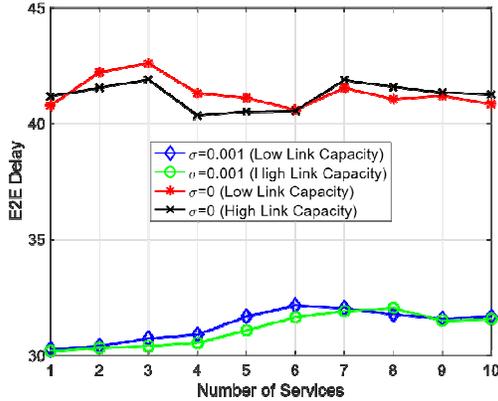
The number of possible problem cases is depicted in Figure 4, [21], and our suggested model as a function of time. (NS-II) with $P = 2$ and $P = 3$, where P is the principal component. The maximum number of transportation routes that can be used given to any two cloud nodes that process two data streams functions that are closely related to a service type because it isn't stated explicitly, The diamond in blue The E2E delay is used to produce the curve in Fig. 4. taking constraints into consideration We figure out a way to solve the problem. Replace the result with the resulting solution to the limitations on E2E energy usage or service E2E delay). The efficiency of the solution is compromised. Then we compare the original to our problem formulation (NS-II).

Formulations can be found in a variety of forms. To begin, as seen in Fig. 4. There is a great deal of flexibility. Our suggestion for a formulation (NS-II) enables traffic routing. for coping with a much larger number of people's difficulties that can be handled using the formulation of [21] (This can be thought of as a variation of our formula) (NS-I), or formulation (NS-II), as indicated, with $P = 1$ Section III), particularly if the number is significant. The quantity number of services accessible is impressive. For instance, if the number

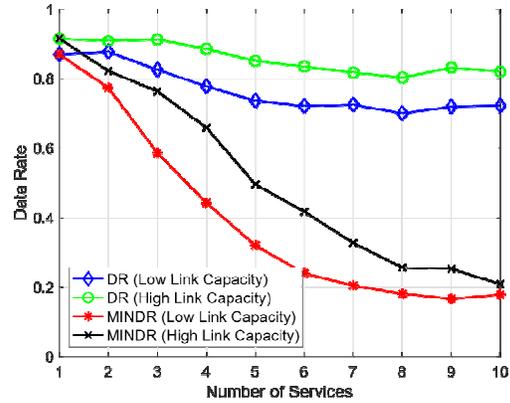
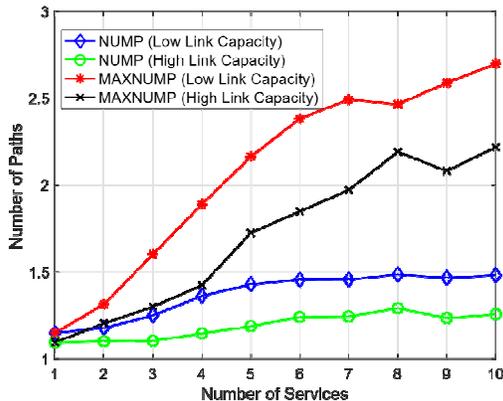


• The number of cloud nodes that have been turned on. Figure 5 depicts the average number of activated cloud nodes in the physical network. That is clear. as was

expected, More cloud nodes to be activated for both More cloud nodes must be triggered as the game progresses



The number of services on offer is increasing. Furthermore, the number of activated cloud nodes in the two groups is virtually equal when the number of services is modest (e.g., $|\mathcal{K}| \leq 6$). When the population grows, however, more services are necessary. The number of services is large (for example, $|\mathcal{K}| \geq 7$). Cloud nodes must be connected in the low-difficulty problem. Take part in activities. when contrasted to individuals that have a strong connection. capacity This can be explained in the following way. As the number of services grows, the number of users on the network grows, and so does the amount of traffic on the network. This leads to the situation where some cloud is triggered. Due to the nature of some services, nodes are unable to process their functions. because the capacity of some lines is insufficient to route the traffic flow of information As a result, more cloud nodes are required in general. [6] discussed because of various appealing focal points, agreeable correspondences have been broadly viewed as one of the promising systems to enhance throughput and scope execution in remote interchanges. [8] discussed that Helpful correspondence is developing as a standout amongst the most encouraging procedures in remote systems by reason of giving spatial differing qualities pick up. The transfer hub (RN) assumes a key part in agreeable correspondences, and RN choice may generously influence the execution pick up in a system with helpful media get to control (MAC).



the data rates on the associated pathways and the traffic from their source nodes to destination nodes. Specifically, following We determine the minimum for each problem instance when we solve it. the number of paths [47] and the minimum data rate that corresponds to these routes, marked by the letters NUMP and DR, required realization. the traffic flow routing technique for each service ForLet MAXNUMP and MINDR stand for MAXNUMP and MINDR, respectively, for each problem case. the highest NUMP and lowest DR among all the associated services results of the average NUMP and the outcomes of the average NUMP are plotted in Figures 7 and 8. MAXIMUM, as well as average DR and MINDR, are used. In general, as the number of services grows, so does the number of NUMP. MAXIMUM grows in size, indicating that there are more pathways. are used to maintain the flow of traffic the more traffic there is, or the smaller the link capacity, the more traffic routing flexibility is normally used and used in our proposed formulation (NS-II)

VI. CONCLUSIONS AND NEXT STEPS

In this research, we looked at the network slicing problem, which is critical in 5G and B5G networks. For the network, we have proposed two novel MBLP formulations. common slicing problem that can be addressed optimally Gurobi, for example, is a problem solver. The formulations we propose reduce the weighted sum of the entire system's overall power usage cloud network (equal to the number of cloud instances that have been activated) nodes and the overall latency of all SFC affected services requirements, all services' E2E latency constraints, and capacity limits on all cloud nodes and linkages While we're here to demonstrate that the two formulations we've given are mathematically sound when compared to the first formulation, the second formulation is comparable. The first has a huge advantage.

REFERENCES

[1] W.-K. Chen, Y.-F. Liu, A. De Domenico, and Z.-Q. Luo, "Network slicing for service-oriented networks with flexible routing and guaranteed E2E latency," in Proceedings of 21st IEEE International Workshop on Signal Processing Advances in Wireless

Communications (SPAWC), Atlanta, USA, May 2020, pp. 1-5.

[2] Christo Ananth, M.Danya Priyadharshini, "A Secure Hash Message Authentication Code to avoid Certificate Revocation list Checking in Vehicular Adhoc networks", *International Journal of Applied Engineering Research (IJAER)*, Volume 10, Special Issue 2, 2015,(1250-1254).

[3] Y. Zhang, N. Beheshti, L. Beliveau, G. Lefebvre, R. Manghirmalani, R. Mishra, R. Patney, M. Shirazipour, R. Subrahmaniam, C. Truchan, and M. Tatipamula, "StEERING: A softwaredefined networking for inline service chaining," in *Proceedings of 21st IEEE International Conference on Network Protocols (ICNP)*, Goettingen, Germany, October 2013, pp.

[4] Christo Ananth, Dr.S. Selvakani, K. Vasumathi, "An Efficient Privacy Preservation in Vehicular Communications Using EC-Based Chameleon Hashing", *Journal of Advanced Research in Dynamical and Control Systems*, 15-Special Issue, December 2017,pp: 787-792.

[5] G. Mirjalily and Z.-Q. Luo, "Optimal network function virtualization and service function chaining: A survey," *Chinese Journal of Electronics*, vol. 27, no. 4, pp. 704-717, September 2018.

[6] Christo Ananth, Dr. G. Arul Dalton, Dr.S.Selvakani, "An Efficient Cooperative Media Access Control Based Relay Node Selection In Wireless Networks", *International Journal of Pure and Applied Mathematics*, Volume 118, No. 5, 2018,(659-668).

[7] A. Baumgartner, V. S. Reddy, and T. Bauschert . "Combined virtual mobile core network function placement and topology optimization with latency bounds," in *Proceedings of 4th European Workshop on Software Defined Networks*, Bilbao, Spain, September-October 2015, pp. 97-102.

[8] Christo Ananth, Joy Winston.J., "SPLITTING ALGORITHM BASED RELAY NODE SELECTION IN WIRELESS NETWORKS", *Revista de la Facultad de Agronomía*, Volume 34, No. 1, 2018,(162-169).

[9] N. Zhang, Y.-F. Liu, H. Farmanbar, T.-H. Chang, M. Hong, and Z.-Q. Luo, "System and method for network slicing for serviceoriented networks," *US Patent Application 16/557,169*

December 2019.

[10] J. Liu, W. Lu, F. Zhou, P. Lu, and Z. Zhu, "On dynamic service function chain deployment and readjustment," *IEEE Transactions on Network and Service Management*, vol. 14, no. 3, pp. 543-553, September 2017.