

Distributed Arithmetic (DA) Based FIR Filter Design

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Abstract— The aim of our research work is to provide efficient design of low power, area and high speed FIR filter design. In this research work, the low power FIR filter is designed by analyzing various types of adders and multipliers structure using PSPICE. The design of high speed FIR filter is designed based on Dynamic Distributed Arithmetic Algorithm (DDAA) and Residue Number System (RNS) using Verilog Hardware Description Language (HDL). First, the theory of the distributed arithmetic is described. Furthermore, a modification of the DA based on the look up table (LUT) and filter structure to implement the high-order filter hardware-efficient on FPGA is introduced. Implementations are targeted to Xilinx ISE, Virtex IV devices. FIR filter with 8 bit data width of input sample results are presented here. It is observed that, proposed design perform significantly faster as compared to the conventional DA and existing DA based designs.

Keywords—Critical Path; Multiplier less FIR filter; Distributed Arithmetic; LUT Design; Indexed LUT

I. INTRODUCTION

The ever increasing growth in laptop and portable systems in cellular networks has intensified the research efforts in low power microelectronics. Today, there are numerous portable applications requiring low power and high throughput than ever before (Ahmed Shams et al (1998)). For example, notebook and laptop computers, representing the fastest growing segment of the computer industry, are demanding the same computation capabilities as found in desktop machines. Equally demanding are developments in personal communication services (PCS's) (Ashish Srivastava et al (2004)), such as the current generation of digital cellular telephony networks which employ complex speech compression algorithms and sophisticated radio modems in a pocket sized device (Callaway.T and Swartz Lander.E (1996)). Thus, low power system design has become a significant performance goal. So designers are faced with more constraints: high speed, high throughput, less silicon area, and at the same time, consumes as minimal power as possible (Zimmermann.R and Fichtner.W (1997)). The Finite Impulse Response (FIR) Filter is the

important component for designing an efficient digital signal processing system. So, in this project, a FIR filter is constructed, which is efficient not only in terms of power and area but also in terms of delay. When considered the elementary structure of an FIR filter, it is found that it is a combination of multipliers and delays, which in turn are the combination of adders. Thus, adders serve as the basic components in the implementation of an FIR filter.

The results proved that the newly proposed adder is efficient as it consumes the least power and eliminates the threshold loss problem. Next, as the efficient NEW adder is in hand, simultaneously, the structures for multipliers namely Baugh Wooly, Braun, Array and Wallace tree (John Rabaey (2003)), (Weste.N and Eshraghian.K (1993)) are implemented using the NEW adder. As the NEW adder is implemented in these structures, it is concluded that the implementation of the NEW adder in the Wallace tree multiplier structure gives the demanding results. Next, this Wallace tree multiplier and NEW adder are used to construct the digital FIR filters. It is proved to be efficient in terms of power consumption.

BACKGROUND

A digital processor is used to perform numerical calculations on sampled values of the signal in digital filter. The processor may be a specialised DSP (Digital Signal Processor) chip or a general purpose computer such as a PC. Digital filters are required in a large variety of signal processing applications, such as spectrum analysis, and pattern recognition, and digital image processing. Digital filters removes a number of problems associated with their classical analog counterparts and thus are mostly used in place of analog filters. The analog input signal must first be sampled and digitised with the help of an ADC (analog to digital converter). The output binary numbers representing successive sampled values of the input signal are entered that carries vector combination and

this technique has elucidated a problem of exponential growth of memory, involves the fact that latency and access time are the dependent parameters of level of decomposition.

As the operating speed of a filter is governed by worst case critical path, improved technique is suggested in this paper to increase the speed of operation by reducing critical path. In proposed technique, a single large LUT of conventional DA is replaced by number of smaller indexed LUT pages to restrict exponential growth and to reduce system access time. Indexing the LUT pages eliminates the use of adders of existing techniques [16,17,19,22-24].

Selection module selects the desired value from desired page, and feed the value for further computation. Trade off between access times of LUTs and selection module helps to achieve minimum critical path so as to maximize the operating speed.

In organization of the paper, section II elaborates lookup table concept of conventional DA and proposed DA structures. Critical Path Computation Time (CPCT) analysis of previous and proposed techniques is given in section III. Section IV presents the realization of proposed architecture. Initially component level access time analysis of proposed design is presented in section V, followed by comparison of operating frequency of proposed and previous techniques. Paper is ended with conclusion, in section VI.

II. CONVENTIONAL DISTRIBUTED ARITHMETIC ALGORITHM FOR FIR IMPLEMENTATION

Distributed Arithmetic is one of the preferred methods of FIR filter implementation, as it eliminates the need of multiplier, particularly when multiplication is with constant coefficients. By this technique, sum-of-product terms in (1), can easily be transformed into addition. Let B be the word length of input samples, then, in an unsigned binary form, X(n) can be represented as:

$$X(n) = \sum_{i=0}^{B-1} x_{n,i} 2^i \quad (2)$$

where $x_{n,i}$ is the i^{th} bit of X(n). By Substituting the value of X(n) from (2) into (1), inner product can be expressed as:

$$Y(n) = \sum_{k=0}^{N-1} A_k \sum_{i=0}^{B-1} x_{n,i} 2^i \quad (3)$$

TABLE I. CONVENTIONAL LUT DESIGN

LUT address bits				LUT contents
x ₃	x ₂	x ₁	x ₀	
0	0	0	0	0
0	0	0	1	A ₀
0	0	1	0	A ₁
0	0	1	1	A ₁ + A ₀
1	1	1	1	A ₃ + A ₂ + A ₁ + A ₀

Interchanging the sequence of summation in (3), results into:

$$Y(n) = \sum_{i=0}^{B-1} \sum_{k=0}^{N-1} A_k x_{n,i} \quad (4)$$

Further, compressed form of (4), can be expressed as:

$$Y(n) = \sum_{i=0}^{B-1} 2^i \gamma \quad (5)$$

$$\text{Where, } \gamma = A_0 x_{0,i} + A_1 x_{1,i} + \dots + A_{N-2} x_{N-2,i} + A_{N-1} x_{N-1,i}$$

Thus (5) creates 2^N possible values of γ . All these values can therefore be precomputed and stored in form of look up table shown in table. I. The filtering operation is performed by successively accumulating and shifting these precomputed values, based on the bit address formed by input samples, X(n). A method is proposed to choose desired size of LUT for minimum Critical Path Computation Time of LUT unit. Let N= (n+m); where n and m are arbitrary positive integers. A single large LUT size of 2^N , in conventional design is converted into 2^m LUT pages, each page with 2^n memory locations. Applying this concept to the (5), number of terms in γ can be divided into two groups: n LSB terms and m MSB terms. It is represented by:

$$\gamma = (A_0 x_0 + A_1 x_1 + \dots + A_n x_n + A_{n+1} x_{n+1} + \dots + A_N x_N) + (A_{n+1} x_{n+1} + \dots + A_N x_N) \quad (6)$$

LSB n bits, defines the size of each LUT page, however, MSB m bits defines number of LUT pages. Instead of consisting coefficient sum in conventional look up table, proposed design LUT consists of indexed-sum-of-filter-coefficients.

TABLE II. PROPOSED LUT DESIGN

n- LUT address bits				LUT contents of each page
x ₃	x ₂	x ₁	x ₀	
0	0	0	0	I + 0
0	0	0	1	I + A ₀
0	0	1	0	I + A ₁
0	0	1	1	I + A ₁ + A ₀
0	1	0	0	I + A ₂
0	1	0	1	I + A ₂ + A ₀
0	1	1	0	I + A ₂ + A ₁
0	1	1	1	I + A ₂ + A ₁ + A ₀
1	0	0	0	I + A ₃
1	0	0	1	I + A ₃ + A ₀
1	0	1	0	I + A ₃ + A ₁
1	0	1	1	I + A ₃ + A ₁ + A ₀
1	1	0	0	I + A ₃ + A ₂
1	1	0	1	I + A ₃ + A ₂ + A ₀
1	1	1	0	I + A ₃ + A ₂ + A ₁
1	1	1	1	I + A ₃ + A ₂ + A ₁ + A ₀

TABLE III. INDEX TERM FOR EACH LUT PAGE

Page	m - Address Bits		Index terms 'I' for LUT
	x ₅	x ₄	
0	0	0	0
1	0	1	A ₄
2	1	0	A ₅
3	1	1	A ₅ + A ₄

A page selector module selects desired output from one of the LUT pages, addressed by m bits. A desired combination of n and m facilitates to select the minimum execution time of LUT page and page selector module to attain maximum operating frequency. LUT page structure of 6th order filter, for $n=4$ and $m=2$ and indexed term of each page, is elaborated in table II and table III respectively. Each LUT page contains summation of filter coefficients and index term I .

III. CRITICAL PATH COMPUTATION TIME ANALYSIS OF PROPOSED ARCHITECTURE

In this section, CPCT analysis [13] of conventional DA [14-16], LUTless DA [19,22], sliced DA [16,17,23,24] and proposed DA based FIR filter techniques are elaborated. These designs are taken into consideration as they are found more comparable with proposed technique.

Conventional form of distributed arithmetic FIR filter given in fig.1 consists of bank of input registers, LUT unit, and accumulator/shifter unit. Apart from these hardware units, it needs control unit, which defines sequence of filter operation.

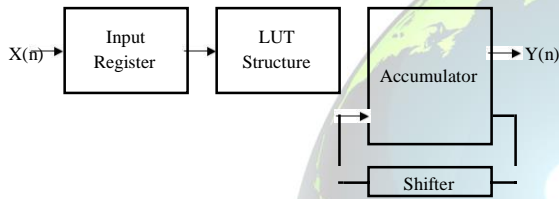


Fig. 1. Functional block diagram of conventional DA based FIR filter

Serially arriving input data values $X(n)$ are stored in parallel form, in input register bank. Right shift of it in every clock cycle; create a word, which is used to address LUT.

Successive shift and accumulation of LUT outputs in B cycle gives $Y(n)$.

Data flow graph (DFG) of conventional DA based FIR filter, is as shown in fig.2. It consists of nodes L as LUT, A as accumulator and S as shifter. Access times of L and A are C_L and C_{as} respectively, contributes in critical path. Thus CPCT of conventional DA based FIR filter is expressed as:

$$CPCT_{(conv)} = C_L + C_{as} \quad (7)$$

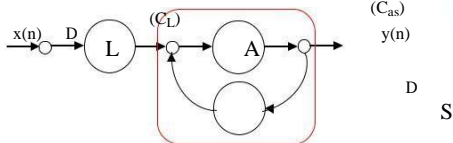


Fig. 2. Data flow graph of conventional DA based FIR filter

A. LUTless DA based FIR filter

Exponential growth of LUT is key issue while designing DA based FIR filter. Elimination of LUT is an attempt found in [13,24] to overcome exponential growth of LUT. In such LUTless structure, shown in fig.3, LUT is replaced by multiplexer-adder pair. On-line data generated by multiplexers are accumulated to create the filter output.

DFG of LUTless DA based FIR filter, shown in fig.4, consists of multiplexer node M , adder nodes T_a and

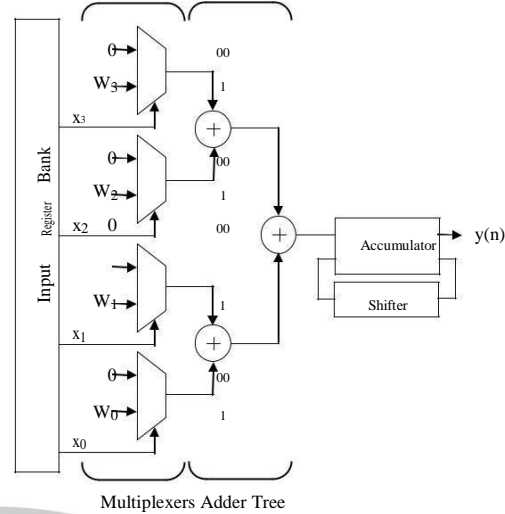


Fig. 3. LUTless DA based FIR filter

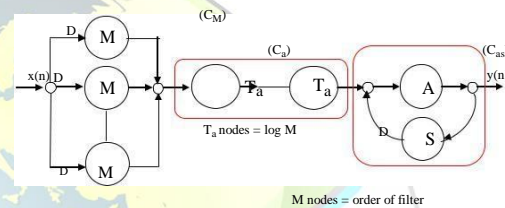


Fig. 4. Data flow graph of LUTless DA based FIR filter

accumulator node A . Though the number of multiplexers is governed by order of filter, access time of only one multiplexer contributes in CPCT, as they are operating concurrently.

Assuming the adders in adder tree are arranged in 4:2 form, access time of $\log_2(N)$ adders are taken into consideration while calculating CPCT of structure C_a . It will be expressed as:

$$C_a = \log_2 N \times T_a \quad (8)$$

Thus C_a is highly filter order dependent as indicated in (9).

CPCT of structure becomes:

$$CPCT_{(LUTless)} = C_M + C_a + C_{as} \quad (9)$$

where C_M - access time of multiplexer.

C_a - access time adder tree

C_{as} - access time of accumulator/shifter unit.

B. Sliced LUT DA based FIR filter

Another well-known attempt found in [21,22,27] to restrict the exponential growth of LUT, is the use of multiple memory banks.

Latest, Longa and Miri [23], highlighted that, FIR filter structure will be an area efficient structure by replacing a single large LUT by number of 4-input, smaller LUTs. However, this arrangement leads to put a burden of an adder tree, as it is required to add partial terms generated by each smaller LUT. Generally such LUT arrangement is referred as partitioning or slicing of LUT. Architectural details of sliced DA based FIR filter is shown in fig.5.

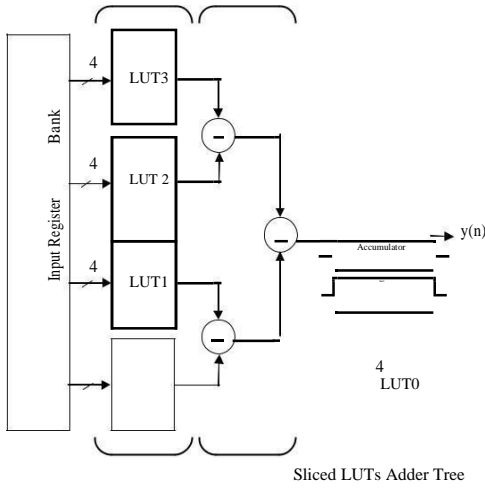


Fig. 5. Sliced LUT DA based FIR filter

Data flow graph of sliced LUT DA based FIR filter, shown in fig.6, consists of concurrently operating 4-input LUT nodes L_s , adder nodes T_a , accumulator A and shifter node S .

In this architecture, requirement of adders in adder tree is governed by number of slices. Assuming the order of filter is divisible by 4, for N^{th} order FIR filter, $N/4$ will be number of slices and $(N/4)-1$ will be the number of adders. Thus LUT node L_s , $\lceil \log_2(N/4) \rceil$ adders and accumulator are the members of critical path. So the CPCT of the structure will be:

$$\text{CPCT (Slice)} = (C_{SL} + C_a + C_{as}) \quad (10)$$

Where

C_{SL} = access time of one slice of LUT.

C_a = access time of adder tree

T_a = access time of an adder.

C_{as} = access time of accumulator/shifter

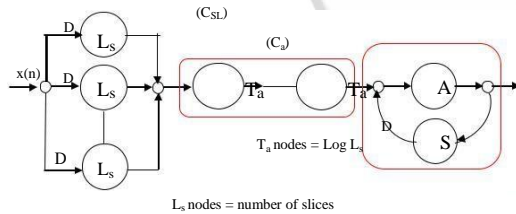


Fig. 6. Data flow graph of sliced LUT DA based FIR filter

Access time of LUT get reduced from C_L to C_{SL} due to slicing technique, however it has added the over heads of adder tree access time C_a in $\text{CPCT}_{(\text{slice})}$.

C. Indexed LUT DA based FIR filter

LUTless and SlicedLUT has restricted the exponential growth [22,23], however it has increased the burden of access time of adder tree.

So an attempt is made, to eliminate the use of adder tree by designing an indexed LUT based FIR filter technique. In proposed design of Indexed LUT (ILUT) DA structure, node L of fig.2 is replaced by smaller, desirably indexed LUTs L_i and multiplexer M .

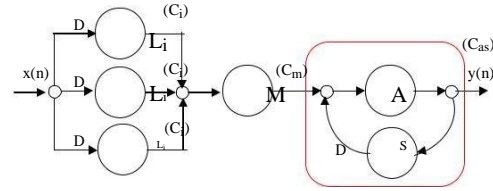


Fig. 7. Data flow graph of indexed LUT DA based FIR filter

DFG of the proposed design derived from (6), is shown in fig.7. CPCT of this structure, contributed by L_i - M - A nodes, will now be:

$$\text{CPCT}_{(\text{Index})} = C_i + C_m + C_{as} \quad (11)$$

= access time of an indexed LUT. =
access time of multiplexer
= access time of accumulator/shifter

Access time C_i and C_m are interdependent. The trade off of an exponentially varying LUT with linearly varying multiplexer size helps to choose optimum CPCT of a structure. Hence, improves overall operating frequency of filter. It also eliminates the need of adder tree, which further helps to improve the operating frequency.

IV. REALIZATION OF PROPOSED ARCHITECTURE

Proposed structure of indexed LUT DA based FIR filter is elaborated in following sections. It is built up with four major components bank of input registers, look-up-table unit,

accumulator/shifter unit and control unit.

A. Input register bank

Register Bank, shown in fig.8, built up with N serial-in parallel-out shift registers, accepts $X(n)$ input samples, $n=0,1,\dots,N-1$. In every clock pulse, register contents take a right shift and generates B terms of length N .

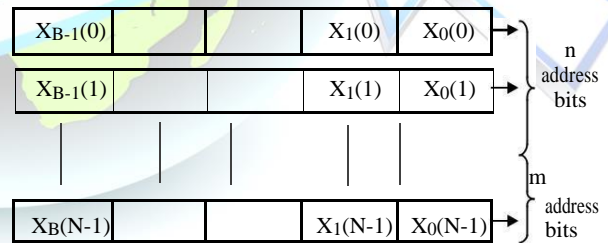


Fig. 8. Input register bank and address bifurcation

LUT address generated by register bank is split into two address groups n and m . LSB n bits define address of LUT, whereas number of LUT pages is defined by m bits.

B. Proposed LUT unit

Indexed LUT DA based FIR filter, comprises of indexed LUT pages, each of size 2^n and m bit multiplexer unit as a page selection module. It selects the desired value from desired page. Structural details of an example, considered in section 2A, of 6^{th} order FIR filter, with $n=4$ and $m=2$, is shown in fig.9. Four LUT pages, each with 16 locations are connected in parallel, by set of 4 address lines. A multiplexer unit of size 4:1 selects an appropriate output for further stage.

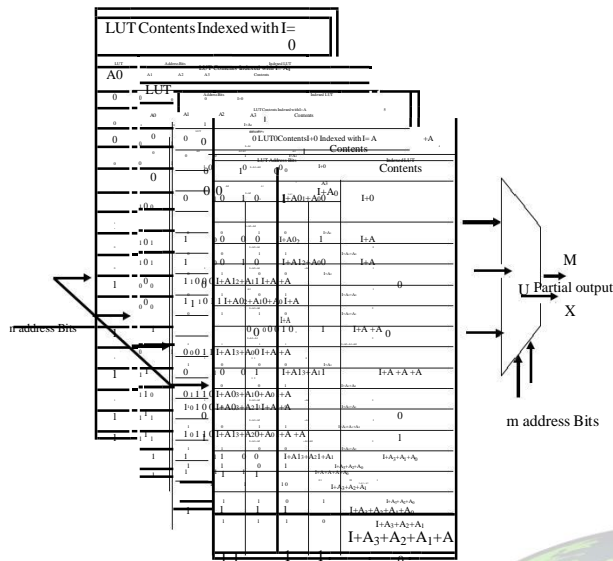


Fig. 9. Proposed structure of LUT unit

C. Accumulator and Shifter Unit

Accumulator and shifter are two separate combinational units, however jointly these are responsible for calculating the dot product term of filter output. Its hardware complexity is greatly influenced by the way of LUT addressed and accordingly a shift is given to accumulator/shifter unit to generate partial products.

D. Control Unit

It is a finite state machine, shown in fig.10, defines sequence of operation and has overall control on filtering operation.

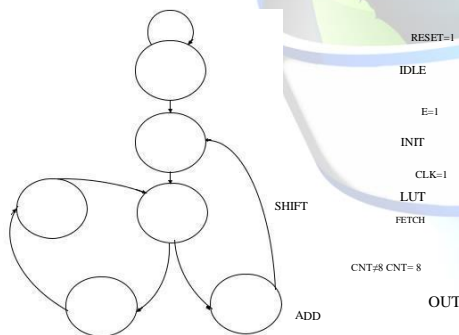


Fig. 10. Control unit of proposed structure

Filtering operation remains in idle state with application of reset. It starts with enable signal E and takes iteration equal to input precision for every clock cycle. At the end of count it gives filter output and operation begins with next fetch cycle.

V. PERFORMANCE ANALYSIS

Performance is evaluated based on operating frequency. Design is implemented on FPGA Vertex IV, for particular filter order N and for all possible combinations of n and m, as shown in table IV. Each node of proposed structure is critically analyzed for CPCT of proposed structure, for the range of filter from 4 to 8. Table IV gives the details of filter operating frequency with variation in access times of LUT page C_i and multiplexer unit C_m .

Graphical representation for 8th order FIR filter is shown in fig. 11. It indicates that, access time of LUT page C_i increases exponentially with n, at the same time access time of multiplexer C_m decreases linearly.

If f_{max} is assumed to be the maximum operating frequency, T_{sample} is the minimum time required to process each output sample, then

$$T_{sample} \geq CPCT \geq C_i + C_m + C_{as} \quad (12)$$

As

$$f_{max} = 1/T_{sample} \quad (13)$$

As CPCT minima of filter is obtained at the point of intersection of LUT access time C_i and MUX access time C_m ,

which leads to maximum operating frequency. Thus filter design corresponds to these values of m and n will be as optimized design.

TABLE IV. ACCESS TIME ANALYSIS OF LUT UNIT MODULES

Order of Filter	Address Line distribution		LUT Unit Access time analysis		Operating freq. in MHz
	n	m	C_i	C_m	
8	7	1	6.58	3.6	151.389
	6	2	5.45	4.06	160.937
	5	3	5.02	4.46	155.876
	4	4	4.65	4.8	184.834
	3	5	4.65	5.16	169.544
	2	6	4.6	5.5	168.714
	1	7	3.84	6.1	176.625
7	6	1	5.45	3.6	189.92
	5	2	5.02	4.06	180.874
	4	3	4.65	4.46	183.441
	3	4	4.65	4.8	191.18
	2	5	4.6	5.16	182.45
	1	6	3.84	5.5	190.13
	5	1	5.02	3.6	190.3
6	4	2	4.65	4.06	192.417
	3	3	4.65	4.46	205.495
	2	4	4.6	4.8	190.389
	1	5	3.84	5.16	192
	4	1	4.65	3.6	206.793
	3	2	4.65	4.06	228.645
	2	3	4.6	4.46	239.664
5	1	4	3.84	4.8	215.736
	3	1	4.65	3.6	242.93
	2	2	4.6	4.06	242.93
4	1	3	3.84	4.46	244.09

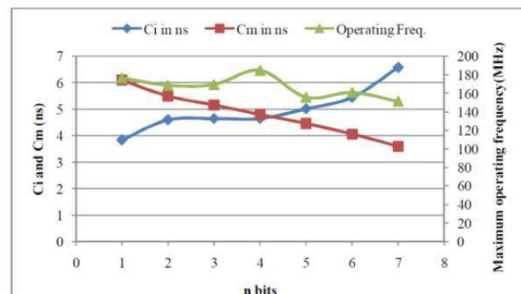


Fig. 11. Relation between access time analysis of LUT unit modules and operating frequency of 8th order FIR filter

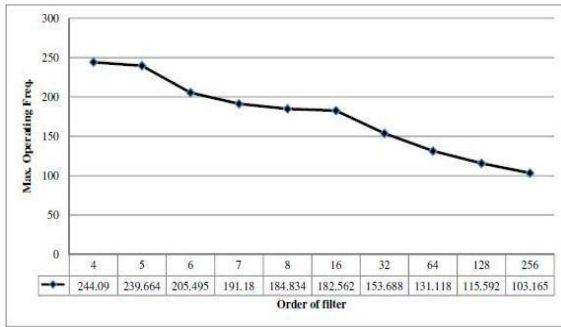


Fig. 12. Relation of maximum operating frequency with order of filter

This technique can further be extended to any desired order of filter. Filter performance upto 256 order is shown in fig. 12. Results obtained by the proposed technique are compared with Conventional DA, LUTless DA[22] and Sliced LUT DA[23]

TABLE V. OPERATING FREQUENCY COMPARISON OF VARIOUS ARCHITECTURES

Order of filter	Operating frequency of DA based filter in MHz			
	Conventional DA	LUTless DA	Sliced DA	Proposed DA design
4	242.4	242.93	240.13	244.09
5	239.01	239.06	220.037	239.664
6	200.95	174.074	200.122	205.495
7	184.65	175.503	185.685	191.18
8	176.22	174.28	167.726	184.834

techniques, which were implemented on Altera Stratix FPGA chip. To surmount the platform differences, these techniques are faithfully implemented on same platform as that of the proposed technique. Desired filter coefficients are obtained from FDATool, a special toolbox of MATLAB, which are truncated and scaled to 8-bit precision. Xilinx Integrated Software Environment (ISE) is used for performing synthesis and implementation of the designs.

To validate the correct functionality using random input, each implementation is simulated with the simulation tool provided by Xilinx.

A comparative study of maximum operating speed of conventional DA, LUTless DA, Sliced DA and proposed DA based filter techniques is presented in table V and its graphical representation is in fig.13.

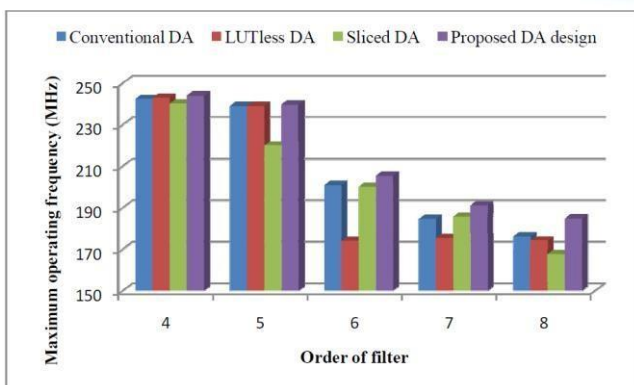


Fig. 13. Comparison of operating frequency

TABLE VI. STRUCTURAL COMPLEXITY OF PREVIOUS AND PROPOSED DESIGNS

Order of filter	Structural Complexities			
	Conventional DA	LUTless DA	Sliced DA	Proposed DA design
Input Register	NxB	NxB	NxB	NxB
Memory Bits	$M_C = 2 \times B$	-	$M_S = (a \times 2^l) \times B$	$M_I = (2^m \times 2^n) \times B$
Decoder	$N: 2^N$	-	$a(1:2^l)$	$2^m(n:2^n)$
Number of Adders	-	N-1	a-1	-
Depth of Adders	-	$B + \log_2 N$	$B + \log_2 a$	-
Multiplexers	-	-	-	$2^m:1$
CPCT	$C_L + C_{as}$	$C_M + C_a + C_{as}$	$C_{SL} + C_a + C_{as}$	$C_i + C_m + C_{as}$
Latency	B+1	B+1	B+1	B+1
Throughput	B+2	B+2	B+2	B+2

Operating frequency reduces with the order of filter is one of the obvious observations indicated in table V. It is also observed that operating frequency of proposed technique is higher than conventional DA and existing DA[22,23] techniques. No much gain in rise of frequency is obtained at 4th order as techniques are get correlated with technology platform, however frequency growth is increasing along with the order of filter.

Structural complexities of Nth order filter are analyzed and performances are compared for random input samples x(n). Word length of input sample and filter coefficient is assumed to be of B bits, which makes size of input register bank to be same for all designs under consideration. Latency and throughput found same in all DA based structures; however operating speed of individual technique makes the value to differ.

For implementation of Nth order conventional DA based FIR filter requires memory array of $2^N \times B$ bits and the size of decoder is $N:2^N$. CPCT of the structure is $(C_L + C_{as})$, increases exponentially due to exponential rise in C_L , however C_{as} is independent with order of filter. Thus it is almost constant in all structures. Structural complexities of conventional DA based FIR filters are considered as benchmarks for performance comparison.

Slicing of single large memory reduces the memory requirement of design from $2^N \times B$ of conventional DA to $(a \times 2^l) \times B$; where a and l are the factors of N. Thus decoder also get changed from single $N: 2^N$ to $a, 1:2^l$. As multiple terms are generated by this technique, need at least a-1 adders to generate coefficient sum as partial term. A single large LUT is replaced by smaller LUTs, reduces LUT access time from C_L to C_{SL} , however it adds adder access time C_a , tending to increase CPCT of structure.

LUTless technique selects filter coefficient on-line by multiplexer, eliminates the need of memory and corresponding decoder at the cost of N-1 adders. As LUT is replaced by multiplexers and adders, C_M and C_a are the contributors of CPCT, which are highly filter order dependent.

In proposed technique, indexing of LUT pages reduces its access time C_i instead of C_L as well as eliminates C_a as a prime contributor of CPCT of LUTless and sliced LUT DA based techniques. It adds a small burden of LUT page selection

module Cm, to CPCT of structure. However it leads to reduce overall CPCT, leading to increase in operating frequency. This rise in frequency is significant with higher filter order as indicated in table V.

VI. CONCLUSION

For high speed FIR filter implementation in distributed arithmetic, the exponential rise of memory access time with the filter coefficients has always been considered to be a fundamental drawback. LUTless DA and sliced LUT DA based technique restricts exponential growth, however needs adders to generate partial term. Number of adders and depth of adders, is governed by order of filter in LUTless technique. However in sliced LUT based technique, number of slices defines number of adders. Even for particular filter order, number of adders increases with increase in number of slices, tending to increase CPCT of structure. An innovative technique to reduce CPCT of FIR filter is designed and implemented successfully, which leads to increase in operating frequency. Indexing of LUT restricts exponential growth and also completely eliminates need of adders which results in significant reduction in CPCT and maximizes operating frequency.

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