



SMART TRANSACTION IN SERVICES THROUGH AES SECURED FRAMEWORK FOR TASK PLANNING IN CLOUD FRAMEWORK WITH DEDUPLICATION

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ABSTRACT

Dealing with numerous mists for information exchange with legitimate errands allotment and planning from decentralized place (benefit) is a major test in benefit situated designs which keeps up virtual machines for information sharing and correspondences. Legitimate assets must be apportioned for information exchanges and information divisions with appropriate security. This work proposes STSASF (Smart Transaction in Services and AES Secured Framework) with 6 virtual machines interchanges in cloud condition. In view of the accessible transmission capacity and longtime holding up virtual machines will be recognized by STSASF and will be assigned with undertakings and booked for smooth information exchanges. The information exchanges would be in secured and kept up with appropriate log to stay away from copy exchanges. The switch mode is likewise proposed to begin the free pool of virtual machines (6) at once. So 6 virtual machines are in dynamic state for information exchanges. AES calculation is proposed for secure exchanges. Here for secure transaction AES algorithm using. We considering the task as files that files deduplication is not allowed.

Keywords- Transaction, Task scheduling, Security AES, Virtual machine pool division.

I. INTRODUCTION

Cloud Framework: The data innovation IT worldview is the model of empowering parallel access to shared and arranged resources (services, systems, stockpiles, servers) which can give quickly less exertion of administration over w3c (world wide web consortium). Cloud/administration can give different endeavor computational abilities to register, process and store the information out in the open and exclusive, outsider administrations/mists which are situated at decentralized place called server farm. The copying of a PC framework in distributed computing is called "virtual machine". The virtual machines in light of the PC frameworks design and fills in as physical PC. The specific equipment and equipment might be engaged with the executions of the virtual machines. Two diverse virtual machines are accessible with singular functionalities.

System virtual machine: (full virtualization VMs): This is the substitution of genuine virtual machine. They give the usefulness to execute the entire working framework. A hypervisor utilizes neighborhood execution to oversee and share the equipment, which permits different model of conditions who are detached among, despite everything they exist on same physical machine.

Process virtual machine: These are intended to execute, run the projects in stage free conditions.

Scheduling Process: Planning process in cloud can be summed up into three phases namely – Resource finding and filtering – Datacentre Broker finds the assets show in the system framework and gathers detail us data identified with them. Asset determination – Target asset is chosen in light of specific parameters of assignment and asset. This is choosing stage. Errand accommodation - Task is submitted to asset chose

Static and dynamic Scheduling: planning should be possible at accumulate time (static scheduling) and/or at run time (dynamic booking) Static planning requires keen gathering support while dynamic booking requires modern equipment bolster. By and by, dynamic planning is helped by static booking to enhance execution and to decrease equipment cost. Then again, static planning is regularly helped by equipment interlocking to authorize the accuracy of execution. Planning choices can majorly affect the execution of numerous direction issue processors. The objective is to create a code plan that limits the execution time.

Priority scheduling algorithm: The fundamental thought is clear each procedure is allotted a need, and need is permitted to run. Measures up to Priority forms are planned for FCF S arrange. The briefest - Job - First (SJF) calculation is an extraordinary instance of general need booking calculation. A SJF calculation is essentially a need calculation where the need is the converse of the (anticipated) next CPU burst. That is, the more extended the CPU burst, the lower the need and the other way around. Need can be characterized either inside or remotely. Inside characterized needs utilize some quantifiable amounts or characteristics to figure need of a procedure.

Deduplication:The Deduplication means the files which are uploaded should not be uploaded for the next time checking for deduplication.

AES:In the system we are using secure transactions we are using AES algorithm.

II. Architecture

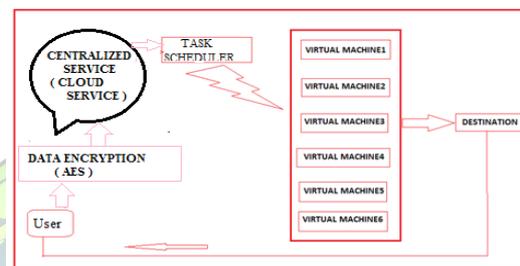


Fig 1: Over all flow and architecture

Architecture:To start with dashboard will choose the information and after that every single virtual machine will be started (Virtual machine1 to Virtual machine6) and incorporated service (cloud benefit) will screen the virtual machines to dispense the errands to circulate the information relies upon the limit of each virtual machine. The appropriation measure relies upon the information estimate. The undertaking scheduler square will allot the errands to individual virtual machines and will be dispersed the information to each virtual machine and log will be will refreshed by unified administration. Information will be encoded before transaction(broadcast) utilizing AES approach and will be communicated to goal. Again the log will be refreshed with this exchange (transfer and download time).

III.ExistingApproach

Once the data transmission designated to every single virtual machine by focal cloud(cloud benefit). Customer dashboard will pick the information and the information will be divided in light of the irregular focuses and the transmission capacities and holding up time is logged. Once the information is apportioned and allotted with all the virtual machines virtual machines transmits the information to the goal. Here the virtual machines will be dispensed in view of the data transfer capacity and there no appropriate encryption and circulation of the keys. General key is created after the information openings designated to virtual machines. Be that as it may, this key is shared among all which is with less security. Information openings/pieces are similarly circulated and virtual machine holds up to send the information relies upon the holding up time. So information transmission deferral will be progressively and no legitimate encryption with the information. No appropriate log to disregard copied transmission. So information duplication will be refreshed at the goal. So additional season of transfer and download is devoured.

IV. ProposedFramework:

STSASF is the approach proposed and here the cloud centre will check the bandwidth of each and every virtual machine and waiting time. So once the data is selected by client side the cloud centre will check the log to ignore the duplication of transmission. And the log will be checked with bandwidths and long waiting time to allocate chunks. Now data centre will partitions the data depends on the more bandwidth and more waiting time it allocate slots and OTP will be generated and once the transmission starts the OTP will be asked by dashboard and after checking the OTP the data will be encrypted using AES and will be broadcasted. So uploading and download time will be less and data is safe with encryption.

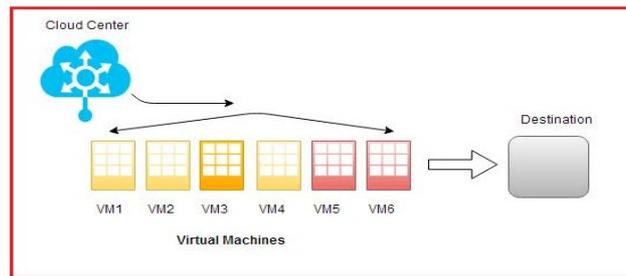


fig2: Task scheduler

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Input:
 $n \leq 6$  //number of virtual machines in cloud
 $\sum V_m \leq 6$  //virtual machines initialization
 $\int_0^{n-1} B_w \leq 15000 \text{ MBPS}$  //bandwidth allocation for all virtual machines
 $\int D_c \leq 0$  //Data chunks //data chunks
 $\int L \leq 0$  //log table
 $T_s \leq 0$  //task schedule initialization
 $B_c[T] \leq 0$  //data broad cast

OUTPUT:
 $T_s$  // Scheduler
 $B_c[T]$  // Broadcast time

ALGORITHM:
// Start the virtual machine and bandwidth allocation
for i in 1 to n
  START ( $V_m(i)$ )
  ALLOCBW ( $B_w(V_m(i))$ )
end for
// Start broadcast
 $D_c = \text{GETCHUNKS}(V_m, B_w(V_m))$  //  $D_c$  will be filled with data chunks depends on the bandwidth
 $T_s \leq \text{TASKSCH}(D_c, V_m)$  // tasks will be allocated for each virtual machine
ENCR ( $T_s, D_c$ ) // Encrypted the data
 $B_c[i] = \text{BROADCAST}(D_c, V_m)$  // Broadcast time

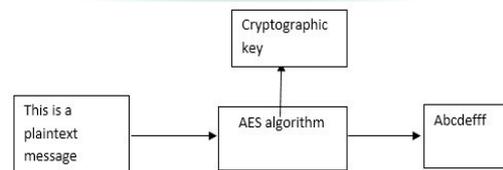
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fig3: Task scheduler pseudo code.

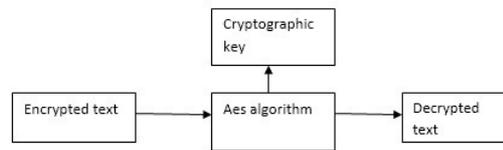
DataEncryptionAlgorithm:

AES:In the AES algorithm is a symmetric encryption algorithm where same key is used for encryption and decryption. Advanced encryption standard algorithm must be a block cipher capable of handling 128 bit blocks, using keys sized 128,192 and 256bits.

Encryption Works:Encryption is the method by which plaintext or any type of data is converted from a readable form to an encoded version that can only be decoded by another entity if they have access to a decryption key. Encryption is one of the most important methods for providing data security, especially for end-to-end protection of data transmitted across networks.



Decryption Works: Decryption is a process by which encoded format of the text need to convert to the decrypted text by using the same key which is used for the encryption.



V.LITERATURESURVEY

D.I. George Amalarethnam et al.[1]:

On-Demand service is proposed with pay-per-use schemes provided by services/cloud providers attracts the vendors to use and move from server technologies to service oriented technologies (cloud) environment. Both cloud service providers and vendors benefitted with enterprise level when the resources properly scheduled and the in time utilization of tasks from the service provider. Due to enterprise/commercialization the service/cloud environment leads to develop the new approaches for best economical factors. In this work customer facilitated cost-based (CFCSC) approach proposed to the favour of cloud customers with low cost

Antony Thomas et al.[2]:

proposed the requirement for a number of assets emerged. Be that as it may, cloud suppliers have restricted assets and are constrained to endeavour to the most extreme usage. Min-Min calculation is used to diminish the make traverse of booked undertakings by considering the errand length. Cloud suppliers ought to accomplish consumer loyalty. In this manner the examination favours planning calculations that consider both consumer loyalty and furthermore assets accessibility. In this paper an enhanced errand planning calculation is presented that depends on customer need and the errand length. High organize errands are not given significance as they arrive. Thus the trial result demonstrates a significant change in the usage of assets.

Mala Kalra et al.[3]:

proposed one of the major inquire about issues which should be considered for its effective execution is planning. The primary point of planning is to outline assignments to enhance one or more targets. Planning for distributed computing has a place with issue known as NP-difficult issue due to huge arrangement space and it requires a long investment to locate an ideal arrangement. No calculations create ideal arrangement. In this exploration paper an broad study and relative examination of diverse planning calculations for cloud and matrix situations in view of three well known meta heuristic strategies: ACO, GA and PSO and two novel strategies: LCA and BAT calculation.

Atul Vikas Lakra et al.[4]

proposed In distributed computing server farms apply server unification to improve the productivity of the assets. Numerous VMS are running on every datum focus to use the assets effectively. For the most part the cloud assets are underutilized because of poor planning of assignment in the server farm. Here we characterize how a multi-target undertaking planning calculation that maps to the errands to a VMS keeping in mind the end goal to enhance the throughput of the server farm and diminish the cost.

Nidhi Bansal et al.[5]

suggested that numerous parameters considered in QoS driven like the make span, dormancy and load adjusting. Limiting the aggregate portion of cost is a critical issue in distributed computing. The cost is figured of QoS-driven calculation and contrast and customary booking calculation in distributed computing. The exploratory outcomes depends on cloudsims3.0 toolbox introduced with Net Beans that accomplishes a decent execution in the cost parameter.

Alexander Visheratin et al.[6]

proposed a proficient errand planning is the essential piece of complex logical applications that procedures in computational conveyed situations. The multifaceted nature of the earth heterogeneity as the application structure is spoken to as a work process which involve diverse connected assignments. The most well known of them depended on covetous rundown based heuristics. Here we examine the appropriateness of prior created meta heuristic calculation for planning arrangement of the work processes with hard due dates requirements.

Brototi Mondal et al.[7]

proposed another idea of virtualized PC assets. Distributed computing depicts a stage and sort of application. Servers in the cloud can be virtual machines spread over the system. Choosing hubs for executing an undertaking must be considered to abuse the adequacy of the assets. A neighbourhood advancement Stochastic Hill climbing is utilized for the assignment of the approaching occupations to the servers or virtual machines. As Cloud Analyst is a Cloud Sim-based Visual Model for breaking down distributed computing conditions and applications. A review is likewise made with Round Robin and FCFS calculations. Assigning the task and scheduling is the common process in cloud computing. To allocate tasks proper resources to be utilized in service oriented architecture. Basically in the cloud environment multiple interconnected services will be interacting to share and process the data So service is which is decentralized data centre will maintain multiple virtual machines as pool. These virtual machines share the data before broadcasting and with encrypted format and shared and non distributed key methodology. At first each and every virtual machine will be allocated with fixed bandwidth and this bandwidth fluctuates depends on the communication and sharing the amount and type of the data.

VI.RESULTSANDANALYSIS

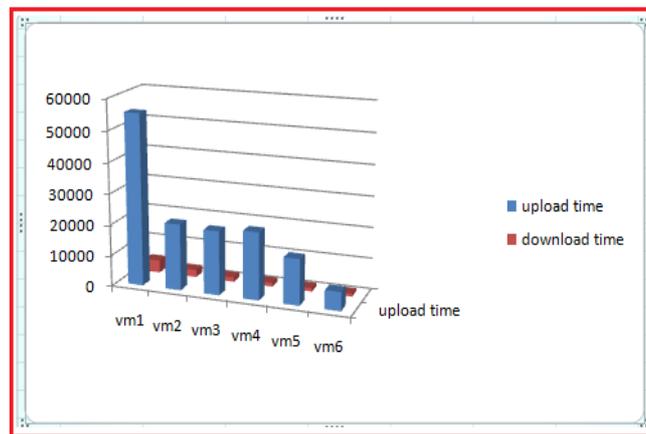


fig6: All virtual machines after uploading and downloading files

Fig6 shows the transactions for upload and download times with all virtual machines. You can see changes of each transactions with respect to all virtual machines of upload and download times. VM6 consumed very less upload and download time and vm1 with high values. The allocation of bandwidth, ram for each and every virtual machines follows in table.

Virtual machine name	Bandwidth	RAM allocated
Vm1	789Mbps	43Gb
Vm2	2300Mbps	75Gb
Vm3	2100Mbps	70Gb
Vm4	2500Mbps	80Gb
Vm5	4100Mbps	170Gb
Vm6	6780Mbps	200Gb

By observing the above table with figure6 vm6 is with high bandwidth to upload as well as download times. But these metrics will fluctuates each and every time proper allocation from centralized service.

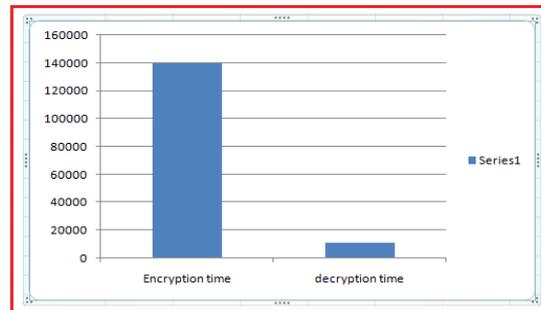


fig7: Encryption and decryption of consolidated data at dashboard and service side

Fig7 shows the data security of encryption and decryption at only service side and these virtual machines cannot be given access to data without encryption and decryption facilities. Here encryption time is more coz all chunks from all virtual machines needs to be individual encryption and merged. But decryption is on single slot.

CONCLUSION

Resource must be assigned for information exchanges and information divisions with appropriate security. This work proposes STSASF (Smart Transaction in Services and Secured Framework) with 6 virtual machines correspondences in cloud condition. In view of the accessible transfer speed and long-time holding up virtual machines will be distinguished by STSASF and will be distributed with undertakings and planned for smooth information exchanges. The information exchanges would be in secured and kept up with legitimate log to maintain a strategic distance from copy exchanges. The switch mode is likewise proposed to begin the free pool of virtual machines (6) at once. So 6 virtual machines are in dynamic state for information exchanges. AES calculation is proposed for secure exchanges. Relies upon the limits of the virtual machines STSASF will plan the assignment of dispensing the information so we can get to assets in a cloud in secure way.

FUTURE WORK

The augmentation and eventual fate of this work is to convey the administration as unified administration on settled IP where that IP can be made as private IP so outside administrations can be embraced with this administration to serve to various virtual machines simultaneously in bunch show. This group model will bunches the information and checks the most extreme holding up virtual machines to discharge the information. The primary information will be rearranged arbitrarily for designation to important virtual machine before communicating. The encryption strategy of the information would be DNA procedure.

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