

Performance Evaluation of Symmetric Encryption Algorithms for Information Security

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Abstract: In today's internet era, with the fast progression of digital data exchange in electronic way, securing information has become a challenge. Cryptography plays an important role in information security systems. It is a process of making information indecipherable to an unauthorized person. There are various cryptographic algorithms that can be used. Although security is important, but on the other side these algorithms consume a significant amount of computing resources such as CPU time, memory and computation time. This paper provides an analysis and comparison of some symmetric key cryptographic ciphers (DES, Triple DES, AES, Blowfish) on the basis of encryption and decryption time with text files and image files using Java as the programming language.

Keywords: Encryption, Decryption, DES, 3DES, AES, Blowfish.

I. INTRODUCTION

Security plays an important role in our life as well as in the area of networking for transmission of data from one assumption that symmetric cryptography has a higher device to other. Cryptography provides a method for effectiveness and require less energy consumption, in securing and authenticating the transmission of information across insecure communication channels. It enables us to store sensitive information or transmit it over insecure communication networks so that unauthorized persons cannot read it. [1]. The main goal of cryptography is to keep the data secure from unauthorized access [2]. In cryptography, original message is called plaintext. The method of scrambling the plaintext in such a way that hides its substance is called encryption. Encrypting plaintext symmetric key cryptographic algorithms to be analyzed for makes the information in unreadable form called cipher text. The process of converting cipher text to its original provide security for data. Symmetric key cryptographic information is called decryption. A system that performs ciphers come in two varieties, stream ciphers and block encryption and decryption is called cryptosystem. On the basis of key used, cipher algorithms are classified as asymmetric key algorithms, in which encryption and decryption is done by two different keys and symmetric key algorithms, where the same key is used for encryption and decryption [3]. Symmetric key algorithms are much faster computationally than asymmetric algorithms as the encryption process is less complicated. Examples are AES, in the literature [5] [6]. Out of them, the algorithms listed in 3DES etc. Asymmetric encryption techniques are almost the Table 1 are selected for detailed study in this paper.

1000 times slower than Symmetric techniques, because they require more computational processing power [4]. We here focus only on symmetric cryptography due to the contrast to asymmetric key cryptography. The main objective of this paper is to analyze time taken for encryption and decryption by various symmetric key cryptographic algorithms for different sizes of text files and image files.

II. CRYPTOGRAPHIC ALGORITHMS

This section provides information about the various performance evaluation, to select the best algorithm to ciphers. Stream ciphers works on bitwise on data while block ciphers performs encryption or decryption on fixed size block of data. The plaintext is not always in multiple of block size, therefore padding bits are needed to compensate partially filled block. A stream cipher can be seen as a block cipher with a block length of 1 bit.

There are different symmetric cryptographic algorithms



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Sche me	Algorith m Type	Structure	Contr ibutor	Key Len gth	Ro un ds	Bloc k Size
DES	Symmetr	Balanced	IBM7	56	16	64
	ic	Feistel	5	bits		bits
		network				
2000	Crimonata	Faintal	IDM7	169	10	61
SDES	Symmetr	reistei		108,	40	04
	10	network	8	112		bits
				or 56		
				bits		
AES	Symmetr	Substitutio	Rijind	128,	10	128
	ic	n-	ael	192,	or	bits
		permutatio	117	256	12	1
		n network	-	bits	or	
		1.0	34		14	23
BLO	Symmetr	Feistel	Bruce	32-	16	64
WFIS	ic	network	Schne	448		bits
Н			ier	bits	-	-

TABLE 1. CRYPTOGRAPHIC ALGORITHMS INFORMATION

III. RELATED WORKS

This section provides the information and results which are obtained from the numerous sources. Cryptographic algorithms have been compared with each other for performance evaluation on basis of throughput Memory utilization, energy consumption, attacks, encryption time, decryption time etc. This paper [7] provides evaluation of six of the most common encryption algorithms namely: AES (Rijndael), DES, 3DES, RC2, Blowfish, and RC6. A comparison has been conducted on these encryption algorithms at different settings for each algorithm such as different sizes of data blocks, different data types, battery power consumption, different key size and finally encryption/decryption speed. Several points has been concluded from the experimental results. Firstly there was no significant difference when the results were displayed either in hexadecimal base encoding or in base 64 encoding. Secondly in the case of changing packet size, it was concluded that Blowfish had better performance than other common encryption algorithms used, followed by RC6. Thirdly authors have concluded that, 3DES still has low performance compared to algorithm DES. Fourthly they found out that RC2, has disadvantage over all other algorithms in terms of time consumption. Fifthly it was found that AES has better performance than RC2, DES, and 3DES. In the case of audio and video files they found the result as the same as in text and document. Finally, in the

case of changing key size, it was seen that higher key size leads to clear change in the battery and time consumption.

The paper [8] provides evaluation of both symmetric (AES, DES, Blowfish) as well as asymmetric (RSA) cryptographic algorithms by taking different types of files like binary, text and image files. A comparison has been conducted for these encryption algorithms using evaluation parameters such as encryption time, decryption time and throughput. From the presented simulation results, it was concluded that AES has better performance than other algorithms in terms of both throughput and encryption-decryption time.

In this paper [9], the performance of three Symmetric Key based algorithms-AES, Blowfish and Salsa20 has been evaluated based on execution time, memory required for implementation and throughput across two different operating systems. Based on the simulation results, it was concluded that AES and Salsa20 are preferred over Blowfish for plain text data encryption.

In [10] the author compared AES and RC4 algorithm and the performance metrics were encryption throughput, CPU work load, memory utilization, and key size variation and encryption and decryption time. Results show that the RC4 is fast and energy saving for encryption and decryption. RC4 proved to be better than AES for larger size data.

In [11] author compared AES and DES algorithms on image file, MATLAB software platform was used for implementation of these two cipher algorithms. AES took less encryption and decryption time than DES. In [4] the author compared cipher algorithms (AES, DES, Blowfish) for different cipher block modes (ECB, CBC, CFB, OFB) on different file sizes varying from 3kb to 203kb. Blowfish algorithm yield better performance for all block cipher modes that were tested and OFB block mode gives better performance than other block modes.

In [12] the author compared cipher algorithms (AES, DES, 3-DES and Blowfish) for varying file size and compared the encryption time on two different machines Pentium-4, 2.4 GHz and Pentium-II 266 MHz in EBC and CFB Mode. The author concluded that Blowfish is fastest followed by DES and Triple DES and CFB takes more time than ECB cipher block mode.

From the above related works, it is realized that none of the work has been carried out on the performance of various symmetric algorithms on different type of files. The main objective of this paper is to analyze the time taken for encryption and decryption by various symmetric cryptographic algorithms on different sizes of text files and image files using JAVA as the programming language.



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IV. EVALUATION PARAMETERS

In this paper, analysis is done with following metrics under which the cryptosystems can be compared.

Encryption time- The time required to convert plaintext to cipher text is encryption time. Encryption time depends upon key size, plaintext block size and mode. In our experiment we have measured encryption time in milliseconds. Encryption time impacts performance of the system. This time must be less making the system fast and responsive.

Decryption time- The time to recover plaintext from cipher text is called decryption time. The decryption time is desired to be less similar to encryption time to make system responsive and fast. Decryption time impacts performance of system. In our experiment, we have measured decryption time is milliseconds.

V. SIMULATION RESULTS

Performance of encryption algorithm is evaluated considering the following system configuration.

1. **Software Speciation**: Experimental evaluation on Geany with Java Development Kit 8, Windows 8 Pro64 bit Operating System.

2. Hardware Speciation: All the algorithms are tested on Intel® Core[™] i5 3337U (1.80 GHz) fourth generation processor with 4GB of RAM with 1 TB-HDD



Fig.1 Encryption Time of different Algorithms for Text Files

IMAGE FILE ENCRYPTION 1200 **EXECUTION TIME** (MILLISECONDS) 1000 800 1500K 2048K 3000K 400KB В 73.33 AES 103.25 31.44 59.12 44.83 BlowFish 138.45 246.45 **■** DES 66.51 222.13 269.7 403.83 154.05 TripleDES 552.94 1042.82 AXIS TITLE

■AES ■BlowFish ■DES ■TripleDES



`ext	t ALGORITHMS												
file lize	AES		BLOWFISH		DES		T_DES						
	Avera	Avera	Avera	Avera	Avera	Avera	Avera	Avera					
6	-ge	-ge	-ge	-ge	-ge	-ge	-ge	-ge					
R	Encry	Decry	Encry	Decry	Encry	Decry	Encry	Decry					
IK	ption	ption	ption	ption	ption	ption	ption	ption					
0	Time	Time	Time	Time	Time	Time	Time	Time					
-	(MS)	(MS)	(MS)	(MS)	(MS)	(MS)	(MS)	(MS)					
100	30.63	28.41	44.83	44.54	65.85	66.	151.	146.					
kb	1				5	67	09	64					
500	58.	60.	125.	136.	197.	206.	521.	505.					
kb	15	79	06	90	23	37	96	81					
048	77.16	81.93	160.	166.	261.	274.	695.	680.					
kb			60	23	48	53	56	23					
000	101.	109.	221.	238.	421.	460.	970.	985.					
kb	08	69	23	31	94	06	89	32					



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Fig 4. Decryption Time of different Algorithms for Image Files

VI. CONCLUSION AND FUTURE WORK

Ima-ALGORITHMS ge File AES **BLOWFISH** DES T DES Size Aver Avera Aver-Avera Aver Aver Aver Aver -age -ge age -ge age age age age Encr Decrv Encr-Decry Encr Decr Encr Decr yptio ptio -ption yption ption ypti ypti yptio Time Time Time on on n n n Tim (MS) (MS) (MS) Tim Tim Time Time (MS) (MS) e e e (MS (MS (MS 27.17 400 31.4 44.83 44.21 66. 66. 154. 149. 51 31 05 86 kb 4 62.29 222. 1500 59.1 138. 144. 224 552. 538. kb 2 45 86 13 69 94 82 73.08 2048 73. 160. 165. 269. 268. 693. 680. kb 33 80 52 07 85 93 20 3000 103. 106. 246. 247. 403. 421. 1042. 1012. 83 kh 25 16 45 18 75 82 45

We have done the analysis of execution time of different algorithms in terms of Encryption time and Decryption time with different sizes of text files and image files. The results shows that AES algorithm is the best and takes less time to encrypt and decrypt a file (Text or Image) as compared to other algorithms (Blowfish, DES and Triple DES). After AES, Blowfish algorithm performs better as compared to the DES and Triple DES. From this analysis we also conclude that Triple DES algorithm is worst as compare to the other algorithms as it takes a lot of time to encrypt as well as decrypt a data. Also we conclude that the image file takes more encryption and decryption time as compared to the text files. The future work can be done to compare performance of these algorithms on audio and video files. Also we can do the same comparison on different operating systems.

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