



# ROBUST ARTIFICIAL INTELLIGENCE MODEL-BASE WITH FUZZY VARIABLE STRUCTURE CONTROLLER WITH APPLICATION TO DYNAMIC UNCERTAINTIES HYPER-REDUNDANT ROBOT

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## ABSTRACT

Design a robust artificial intelligent nonlinear controller for second order nonlinear uncertain dynamical systems is one of the most important challenging works. This paper focuses on the design of a robust chattering free mathematical model-base artificial intelligence (fuzzy inference system) variable structure controller (MFVSC) for highly nonlinear dynamic continuum robot manipulator, in presence of uncertainties. In order to provide high performance nonlinear methodology, variable structure controller is selected. Pure variable structure controller can be used to control of partly known nonlinear dynamic parameters of continuum robot manipulator. In order to reduce/eliminate the chattering, this research is used the artificial intelligence (fuzzy logic) theory. The results demonstrate that the model base fuzzy variable structure controller with switching function is a model-based controllers which works well in certain and partly uncertain system. Lyapunov stability is proved in mathematical model based fuzzy variable structure controller with switching (sign) function. This controller has acceptable performance in presence of uncertainty (e.g., overshoot=1%, risetime=0.9 second).

**Keywords:** continuum robot manipulator, parallel fuzzy-optimization control, robust control, sliding mode control.

## 1. INTRODUCTION

In recent years, artificial intelligence theory has been used in sliding mode control systems. Neural network, fuzzy logic and neuro-fuzzy are synergically combined with nonlinear classical controller and used in nonlinear, time variant and uncertain plant (e.g., robot manipulator). Fuzzy logic controller (FLC) is one of the most important applications of fuzzy logic theory. This controller can be used to control nonlinear, uncertain, and noisy systems. This method is free of some model techniques as in model-based controllers. As mentioned that fuzzy logic application is not only limited to the modelling of nonlinear systems but also this method can help engineers to design a model-free controller. Control robot arm manipulators using model-based controllers are based on manipulator dynamic model. These controllers often have many problems for modelling. Conventional controllers require accurate information of dynamic model of robot manipulator, but most of time these models are MIMO, nonlinear and partly uncertain therefore calculate accurate dynamic model is complicated. The main reasons to use



fuzzy logic methodology are able to give approximate recommended solution for uncertain and also certain complicated systems to easy understanding and flexible. Fuzzy logic provides a method to design a model-free controller for nonlinear plant with a set of IF-THEN rules.

Based on mechanical and control methodologies research in robotic system, mechanical design, type of actuators and type of systems drive play important roles to have the best performance controller. This section has focused on the robot manipulator mechanical classification. Types of kinematics chain, *i.e.*, serial Vs. parallel manipulators, and types of connection between link and joint actuators, *i.e.*, highly geared systems Vs. direct-drive systems are presented in the following sections because these topics played important roles to select and design the best acceptable performance controllers. A serial link robot is a sequence of joints and links which begins with a base frame and ends with an end-effector. This type of robot manipulators, comparing with the load capacity is more weightily because each link must be supported the weights of all next links and actuators between the present link and end-effector. Serial robot manipulators have been used in automotive industry, medical application, and also in research laboratories. In contrast, parallel robot manipulators design according to close loop which base frame is connected to the end-effector frame with two or more kinematic chains. In the other words, a parallel link robot has two or more branches with some joints and links, which support the load in parallel.

Parallel robot have been used in many applications such as expensive flight simulator, medical robotics (*i.e.*, high accuracy, high repeatability, high precision robot surgery, and machinery tools. Parallel links robot manipulators

have higher accuracy and faster than serial links robot manipulators but the work space limitation in serial links robot manipulator is lower than parallel links robot manipulator. From control point of view, the coupling between different kinematic chains can generate the uncertainty problems which cause difficult controller design of parallel robot manipulator. anticipated tasks. In other words they must achieve a wide range of configurations with relatively few control inputs. This is partly due to the desire to keep the body structures (which, unlike in conventional rigid-link manipulators or fingers, are required to directly contact the environment) “clean and soft”, but also to exploit the extra control authority

## 2. THEOREM

The Continuum section analytical model developed here consists of three modules stacked together in series. In general, the model will be a more precise replication of the behavior of a continuum arm with a greater of modules included in series. However, we will show that three modules effectively represent the dynamic behavior of the hardware, so more complex models are not motivated. Thus, the constant curvature bend exhibited by the section is incorporated inherently within the model. The model resulting from the application of Lagrange's equations of motion obtained for this system can be represented in the form.

$$F_{coeff} \tau = D(\underline{q}) \ddot{\underline{q}} + C(\underline{q}) \dot{\underline{q}} + G(\underline{q})$$

where  $\tau$  is a vector of input forces and  $\underline{q}$  is a vector of generalized co-ordinates. The force coefficient matrix transforms the input forces to the generalized forces and torques in the system. The inertia matrix, is composed of four block matrices. The block



matrices that correspond to pure linear accelerations and pure angular accelerations in the system (on the topleft and on the bottom right) are symmetric. The matrix contains coefficients of the first order derivatives of the generalized co-ordinates. Since the system is nonlinear, many elements of contain first order derivatives of the generalized co-ordinates. The remaining terms in thedynamic equations resulting from gravitational potential energies and spring energies are collected in the matrix. The coefficient matrices of the dynamic equations are given below, contain first order derivatives of the generalized co-ordinates. The remaining terms in thedynamic equations resulting from gravitational potential energies and spring energies are collected in the matrix. The coefficient matrices of the dynamic equations are given below,

$$F_{coeff} = \begin{matrix} (2) \\ \begin{bmatrix} 1 & 1 & \cos(\theta_1) & \cos(\theta_1) & \cos(\theta_1 + \theta_2) & \cos(\theta_1 + \theta_2) \\ 0 & 0 & 1 & 1 & \cos(\theta_2) & \cos(\theta_2) \\ 0 & 0 & 0 & 0 & 1 & 1 \\ 1/2 & -1/2 & 1/2 & -1/2 & 1/2 + s_2 \sin(\theta_1) & -1/2 + s_2 \sin(\theta_2) \\ 0 & 0 & 1/2 & -1/2 & 1/2 & -1/2 \\ 0 & 0 & 0 & 0 & 1/2 & -1/2 \end{bmatrix} \end{matrix}$$

$$D(\dot{q}) = \begin{matrix} (3) \\ \begin{bmatrix} m_1 + m_2 & m_2 \cos(\theta_1) & m_3 \cos(\theta_1 + \theta_2) & -m_2 s_2 \sin(\theta_1) & -m_3 s_3 \sin(\theta_1 + \theta_2) & 0 \\ +m_3 & +m_3 \cos(\theta_1) & & -m_3 s_3 \sin(\theta_1) & & \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \\ m_2 \cos(\theta_1) & m_2 + m_3 & m_3 \cos(\theta_2) & -m_3 s_3 \sin(\theta_2) & -m_3 s_3 \sin(\theta_2) & 0 \\ +m_3 \cos(\theta_1) & & & & & \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \\ m_3 \cos(\theta_1 + \theta_2) & m_3 \cos(\theta_2) & m_3 & m_3 s_3 \sin(\theta_2) & 0 & 0 \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \\ -m_2 s_2 \sin(\theta_1) & & & m_2 s_2^2 + I_1 + I_2 & I_2 + m_3 s_3^2 + I_3 & \\ -m_3 s_3 \sin(\theta_1) & -m_3 s_3 \sin(\theta_2) & m_3 s_3 \sin(\theta_2) & +I_3 + m_3 s_3^2 + m_3 s_3^2 & +m_3 s_3 \cos(\theta_1) s_2 & I_1 \\ -m_3 s_3 \sin(\theta_1 + \theta_2) & & & +2m_3 s_3 \cos(\theta_1) s_2 & & \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \\ -m_3 s_3 \sin(\theta_1 + \theta_2) & -m_3 s_3 \sin(\theta_2) & 0 & I_1 + m_3 s_3^2 + I_1 & I_2 + m_3 s_3^2 + I_3 & I_1 \\ \vdots & \vdots & \vdots & +m_3 s_3 \cos(\theta_2) s_2 & & \\ 0 & 0 & 0 & I_1 & I_3 & I_1 \end{bmatrix} \end{matrix}$$

Loosely speaking, a serial robot is a set of bodies (called links) connected in series through actuated joints, which are typically either revolute (i.e. rotating) or prismatic (i.e. translating). One extremity of this serial chain of links is called the base and the other the end-effector. Serial robots are also called robot arms. Most industrial robots are serial. Although some of them contain parallelogram linkages (e.g. robot palletizers), they are still referred to as serial robots. In a parallel robot, the end-effector is connected to the base through several chains of interconnected links. the variety of parallel robots is larger ad used in movie theaters.

$$G(q) = \begin{matrix} \begin{bmatrix} -m_1 g - m_2 g + k_{11}(s_1 + (1/2)\theta_1 - s_{01}) + k_{21}(s_1 - (1/2)\theta_1 - s_{01}) - m_3 g \\ \vdots \\ -m_2 g \cos(\theta_1) + k_{12}(s_2 + (1/2)\theta_2 - s_{02}) + k_{22}(s_2 - (1/2)\theta_2 - s_{02}) - m_3 g \cos(\theta_1) \\ \vdots \\ -m_3 g \cos(\theta_1 + \theta_2) + k_{13}(s_3 + (1/2)\theta_3 - s_{03}) + k_{23}(s_3 - (1/2)\theta_3 - s_{03}) \\ \vdots \\ m_2 s_2 g \sin(\theta_1) + m_3 s_3 g \sin(\theta_1 + \theta_2) + m_3 s_2 g \sin(\theta_1) + k_{11}(s_1 + (1/2)\theta_1 - s_{01})(1/2) \\ + k_{21}(s_1 - (1/2)\theta_1 - s_{01})(-1/2) \\ \vdots \\ m_3 s_3 g \sin(\theta_1 + \theta_2) + k_{12}(s_2 + (1/2)\theta_2 - s_{02})(1/2) + k_{22}(s_2 - (1/2)\theta_2 - s_{02})(-1/2) \\ \vdots \\ k_{13}(s_3 + (1/2)\theta_3 - s_{03})(1/2) + k_{23}(s_3 - (1/2)\theta_3 - s_{03})(-1/2) \end{bmatrix} \end{matrix}$$

### Sliding mode controller

Consider a nonlinear single input dynamic system is defined by [6]:

$$\dot{x}^{(n)} = f(\vec{x}) + b(\vec{x})u$$

Where u is the vector of control inputs the derivationisthe state vectoris unknown or uncertainty, and is of known sign function. The maingoal to design this controller is train to the desired state, andtracking error vector is defined by [6]:



$$\tilde{x} = x - x_d = [\tilde{x}, \dots, \tilde{x}^{(n-1)}]^T$$

A time-varying sliding surface in the state space is given by [6]:

$$s(x, t) = \left(\frac{d}{dt} + \lambda\right)^{n-1} \tilde{x} = 0$$

Where  $\lambda$  is a positive constant. To further penalize tracking error, integral part can be used in sliding surface part as follows [6]:

In other words, a parallel robot has at least two "legs" (or "arms"). Most of its joints are not actuated, and many of these passive joints have several degrees-of-freedom (DOFs) (spherical, universal, and planar joints). Two of the most popular parallel robots are the telescoping-leg hexapod used in most motion simulators

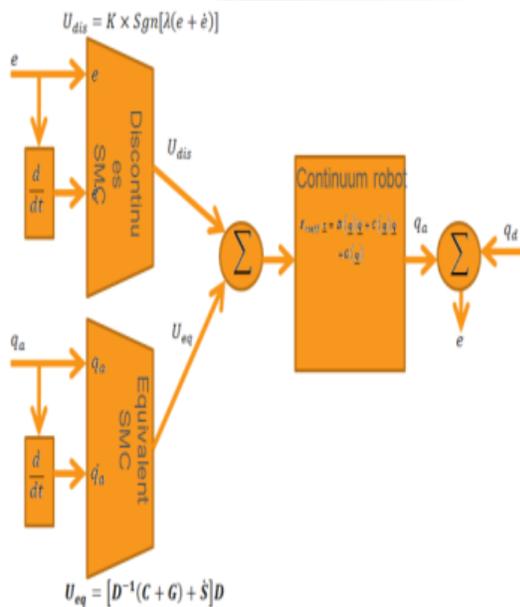
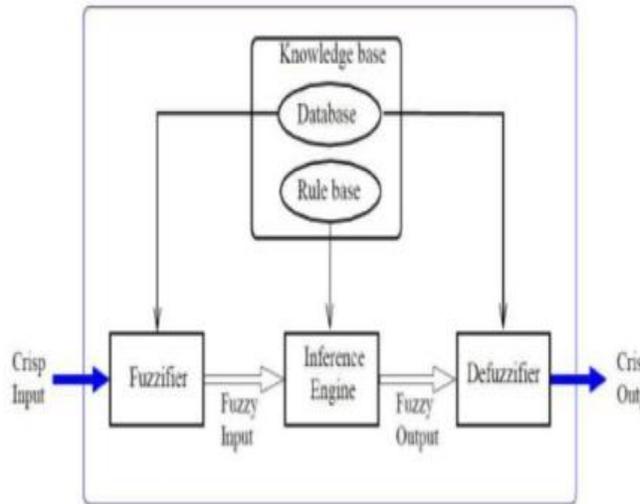


Figure 1. Sliding Mode Controller

### Fuzzy Logic Control

Fuzzy-logic aims to provide an approximate but effective means of describing the behavior of systems that are not easy to describe precisely, and which are complex or ill-defined. It is based on the assumption that, in contrast to Boolean logic, a statement can be partially true (or false). For example, the expression (I live near IAU) where the fuzzy value (near) applied to the fuzzy variable (distance), in addition to being imprecise, is subject to interpretation. The essence of fuzzy control is to build a model of human expert who is capable of controlling the plant without thinking in terms of its mathematical model. The central idea of *fuzzy sets* is that elements can have partial membership in a contrast to a classical set, a fuzzy set, as the name implies, is a set without a crisp boundary. In this respect, fuzzy sets are functions that map a value to a number between zero and one, indicating its actual degree of membership. A degree of zero means that the value is not in the set, and a degree of one means that the value is completely representative of the set. The fuzziness does not come from the randomness of the constituent members of the set, but from the uncertainties and imprecise nature of abstract thoughts and concepts. A Fuzzy-Logic System (FLS) is a non-linear mapping from the input to output space, where input is first fuzzified as shown in Figure 2.



**Figure 2. Implementation of Fuzzy-Logic Control System, Adapted From**

The fuzzy sets computed by the fuzzy inference as the output of each rule are then composed and defuzzified. Fuzzification helps in evaluating the rules, but the final output of a fuzzy system has to always be a crisp number. (i.e. conversion from a fuzzy set to a crisp number). Fuzzy membership functions on the other hand, are defined in terms of numerical values of an underlying crisp attribute. For example: Short, Medium and Tall in terms of the fuzzy variable: height. In other words, determining how much each discrete input value belongs to each input fuzzy set using the corresponding membership function. Fuzzification is the process of translating crisp input values into fuzzy linguistic values (fuzzy sets) through the use of membership functions. Generally, fuzzy membership functions are defined in terms of numerical values of an underlying crisp attribute such as short, medium and tall in terms of the fuzzy variable Height. They are subsequently processed by the inference engine

that retrieves knowledge in the form of fuzzy rules contained in the knowledge-base. Fuzzy knowledge-bases is implemented as a set of IF-THEN rules as follows:

**IF(condition1 AND/OR condition2) THEN (consequence)**

In fuzzy logic terminology, the statement following the IF is known as the premise, antecedent, or condition. The corresponding statement following THEN is known as the conclusion or consequent, and the actual calculation of the consequent using the premises calculated from the fuzzified inputs is reserved for the inference engine. In designing fuzzy systems, one should decide whether the number of rules is sufficient and if there are specific interactions between the rules. These problems were discussed in detail in the works. The inference engine is the heart of a FLC and acts as the bridge between the fuzzification and defuzzification stages. It aims at translating the designers desired control rules from a linguistic representation to a numeric computation, and can be divided into three elements: aggregation, composition, and accumulation. There are several types of FIS, which may be limited to two FIS, the most currently used, those of Takagi-Sugeno or Mamdani type, which is the FIS used in the current work. The performance of any fuzzy logic controller (FLC) is greatly dependent on its inference rules and can be drastically affected by the choice of membership functions. Thus, methods for tuning the fuzzy logic controllers are needed. Some applications considered neural networks and genetic algorithms to solve the problem of tuning a fuzzy-logic controller. In general, the system to be controlled using a FLC requires a crisp



or discrete input, rather than a membership function that is produced by the inference engine. Defuzzification is the process of converting the fuzzy output set resulting from the inference process into a discrete number suitable for input to the plant. There are many different methods of defuzzification described in the literature, with varying levels of complexity.

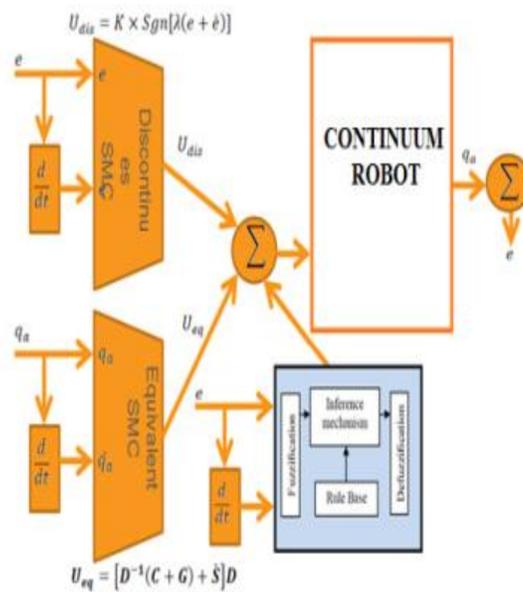
## 1. Methodology

Sliding mode controller (SMC) is an important nonlinear controller in a partly uncertain dynamic system's parameters. This controller is used in several applications such as in robotics, process control, aerospace and power electronics. Sliding mode controller is used to control of nonlinear dynamic systems particularly for robot manipulators, because it has a suitable control performance and it is a robust and stable. Conversely pure sliding mode controller is a high quality nonlinear controller; it has two important problems; chattering phenomenon and nonlinear equivalent dynamic formulation in uncertain dynamic parameter. To reduce the chattering phenomenon and equivalent dynamic problems, this research is focused on applied parallel fuzzy logic theorem in sliding mode controller as a compensator. Fuzzy logic theory is used in parallel with sliding mode controller to compensate the limited uncertainty in system's dynamic. In this method fuzzy logic theorem is applied to sliding mode controller to remove the nonlinear uncertainty part which it is based on nonlinear dynamic formulation. To achieve this goal, the dynamic equivalent part of pure sliding mode controller is modeled by Mamdani's performance error-based fuzzy logic methodology. Another researcher's method is based on applied fuzzy logic theorem in sliding mode

controller to design a fuzzy model-based controller. This technique was employed to obtain the desired control behavior with a number of information about dynamic model of system and a fuzzy switching control was applied to reinforce system performance. Reduce or eliminate the chattering phenomenon and reduce the error are played important role, therefore switching method is used beside the artificial intelligence part to solve the chattering problem with respect to reduce the error. Equivalent part of sliding mode controller is based on nonlinear dynamic formulations of robot manipulator. Robot manipulator's dynamic formulations are highly nonlinear and some of parameters are unknown therefore design a controller based on dynamic formulation is complicated. To solve this challenge parallel fuzzy logic methodology is applied to sliding mode controller. In this method fuzzy logic method is used to compensate some dynamic formulation that they are used in equivalent part. To solve the challenge of sliding mode controller based on nonlinear dynamic formulation this research is focused on compensate the nonlinear equivalent formulation by parallel fuzzy logic controller. In this method; dynamic nonlinear equivalent part is modeled by performance/error-based fuzzy logic controller. In this method; error based Mamdani's fuzzy inference system has considered with two inputs, one output and totally 49 rules. Figure 3 shows error-based parallel fuzzy plus sliding mode controller.

Fuzzy inference is the process of formulating the mapping from a given input to an output using fuzzy logic. The mapping then provides a basis from which decisions can be made, or patterns discerned

The first step is to take the inputs and determine the degree to which they belong to each of the appropriate fuzzy sets via membership functions. In Fuzzy Logic Toolbox™ software, the input is always a crisp numerical value limited to the universe of discourse of the input variable case the interval between 0 and 10.



**Figure 3. Parallel Optimization of Pure Sliding Mode Controller based on Fuzzy Inference Engine**

For both sliding mode controller and parallel fuzzy inference system plus sliding mode controller applications the system performance is sensitive to the sliding surface slope coefficient. For instance, if large value of is chosen the response is very fast the system is unstable and conversely, if small value of is considered the response of system is very slow but system is stable. Therefore to have a good response, compute the best value sliding surface slope coefficient is very important.

## 2. Fuzzification

The first step in fuzzification is determining inputs and outputs which; it has two inputs and one output. The inputs are error ( $e$ ) which measures the difference between desired and actual output position, and the change of error which measures the difference between desired and actual velocity and output is fuzzy equivalent torque. The second step is chosen an appropriate membership function for inputs and output which, to simplicity in implementation because it is a linear function with regard to acceptable performance triangular membership function is selected in this research as shown in Figure 3.6. The third step is chosen the correct labels for each fuzzy set which, in this research namely as linguistic variable. Based on experience knowledge the linguistic variables for error ( $e$ ) are; Negative Big (NB), Negative Medium (NM), Negative Small (NS), Zero (Z), Positive Small (PS), Positive Medium (PM), Positive Big (PB), and based on literature [40] and experience knowledge it is quantized into thirteen levels represented by: -1, -0.83, -0.66, -0.5, -0.33, -0.16, 0, 0.16, 0.33, 0.5, 0.66, 0.83, 1 the linguistic variables for change of error ( $\dot{e}$ ) are; Fast Left (FL), Medium Left (ML), Slow Left (SL), Zero (Z), Slow Right (SR), Medium Right (MR), Fast Right (FR), and it is quantized in to thirteen levels represented by: -6, -5, -0.4, -3, -2, -1, 0, 1, 2, 3, 4, 5, 6, and the linguistic variables to find the output are; Large Left (LL), Medium Left (ML), Small Left (SL), Zero (Z), Small Right (SR), Medium Right (MR), Large Right (LR) and it is quantized in to thirteen levels represented by: -85, -70.8, -56.7, -42.5, -28.3, -14.2, 0, 14.2, 28.3, 42.5, 56.7, 70.8, 85.



### Fuzzy rule base and rule evaluation

The first step in rule base and evaluation is to provide atleast structured method to derive the fuzzy rule base which, expert experience and controlengineering knowledge is used because this method is the least structure of the other one and there researcher derivation the fuzzy rule base from the knowledge of system operate and/or the classical controller. Design the rule base of fuzzy inference system can play important role to design the best performance of parallel fuzzy plus sliding mode controller, that to calculate the fuzzy rule base the researcher is used to heuristic method which, it is based on the behavior of control of robot manipulator. The complete rule base for this controller is shown in Table 1. Rule evaluation focuses on operation in the antecedent of fuzzy rules in fuzzy sliding mode controller. This part is used fuzzy operation in antecedent part which operation is used.

#### Aggregation of the rule output (Fuzzy inference)

Based on fuzzy methodology, Max-Min aggregation is used in this work.

**Table 1. Modified Fuzzy Rule Base Table**

	Decrease the overshoot								
$\dot{e}$	FL	ML	SL	Z	SR	MR	FR		
$e$	NB	LL	LL	LL	ML	SL	SL	Z	
	NM	LL	ML	ML	ML	SL	Z	SR	
	NS	LL	ML	SL	SL	Z	SR	MR	
	Z	LL	ML	SL	Z	SR	MR	LR	
	PS	ML	SL	Z	SR	SR	MR	LR	
	PM	SL	Z	SR	MR	MR	MR	LR	
	PB	Z	SR	SR	MR	LR	LR	LR	
		Decrease the rise time							

### Defuzzification

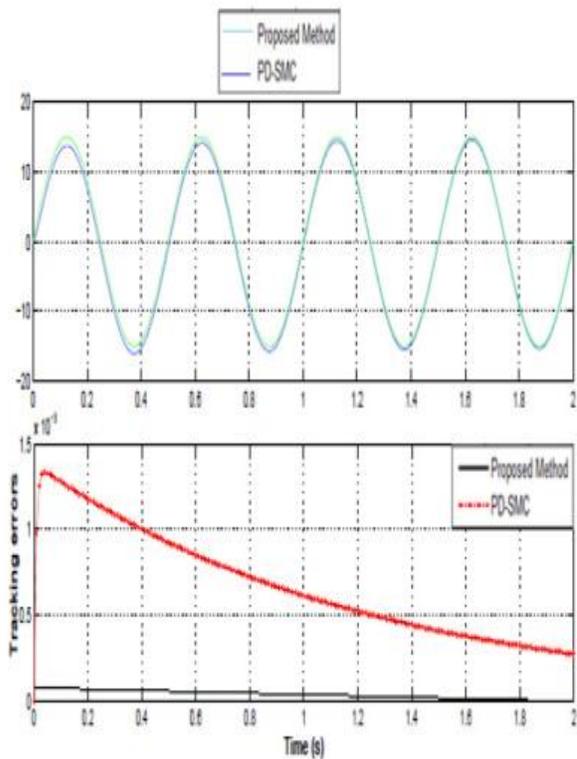
The last step to design fuzzy inference in our parallel fuzzy compensator plus sliding mode controller is defuzzification. This part is used to transform fuzzy set to crisp set, therefore the input for defuzzification is the aggregate output and the output of it is a crisp number. Based on fuzzy methodology Center of gravity method is used in this research. Above table shows the lookup table in parallel fuzzy compensator sliding mode controller which is computed by COG defuzzification method. Table 2 has 169 cells to shows the error-based fuzzy compensate of equivalent part behavior.

## 5. Results and Discussion

In this section, we use a benchmark model, robot manipulator, to evaluate our control algorithms. We compare the following managements: pure sliding mode controller and parallel fuzzy inference compensator plus sliding mode controller with application to continuum robot which is proposed method in this paper. The simulation was implemented in MATLAB/SIMULINK environment.



**Close loop response of continuum robot manipulator trajectory planning:** Figures 4 and 5 illustrates the tracking performance in two types of controllers.

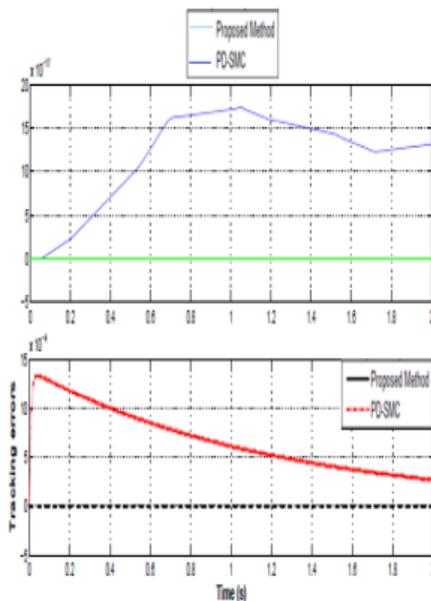


**Figure 4. Pure SMC and Proposed Method SIN Trajectory Following and Error without Disturbance**

**Table 2. Performance: Lookup Table in Parallel Fuzzy Compensate of Sliding Mode Controller by COG.**

		Membership Function ( $\tau_{fuzzy}$ )												
		-6	-5	-4	-3	-2	-1	0	1	2	3	4	5	6
$e$	-1	-85	-84.8	-84.8	-84	-82.1	-81	-79	-71	-68	-65	-62	-60	-54
	-0.83	-84.8	-84	-82	-80	-78	-77	-74	-70	-64	-60	-56	-54	-47
	-0.66	-78	-73	-70	-68	-64	-61	-60	-57	-55	-50	-47	-40	-38
	-0.5	-70	-60	-58	-51	-42	-38	-34	-33	-31	-29	-28.4	-28.1	-28
	-0.33	-50	-48	-45	-40	-38	-34	-32	-30	-28	-26	-25	-21	-20
	-0.16	-30	-25	-21	-18	-16	-14	-10	-9	-8	-7	-6.8	-6	-5
	0	-10	-8	-6	-1	2	3	6	7	8	10	12	15	17
	0.16	15	18	21	22	23	25	27	28	29	30	30.5	30.8	31
	0.33	29	29.8	31	33	34	34.6	35	35.2	36	37	38	39	42
	0.5	40	41	42	43	45	45	46	46.3	46.8	47	48	51	52
	0.66	48	49	50	52	53	55	56	57	58	59	60	61	63
0.83	60	61	62	63	64	66	67	68	68.5	69	70	70.8	71	
1	66	68.7	68.9	70	72	74	75	77	78	79	81	83	84	

Based on Figure 4 and 5; pure SMC controller has error in all links, because robot is a highly nonlinear system and control of this system by pure nonlinear method is very difficult. Based on above graph, however SMC controller is a chattering free, but it has a boundary steady state error to control of this plant.



**Figure 5. Pure SMC and Proposed Method ZERO Trajectory Following and Error without Disturbance**

## 6. Conclusion

Based on the dynamic formulation of continuum robot arm it is clear that; this system is highly nonlinear and uncertain dynamic parameters. Control of this system based on classical methodology is very complicated. The main contributions of this paper are compensating the nonlinear model base controller by nonlinear artificial intelligence model-free compensator. The structure of sliding mode controller with parallel fuzzy inference compensator is new. We propose parallel structure and chattering free compensator: parallel compensation, and chattering free method. The key technique is dead-zone. The stability analysis of parallel fuzzy compensator

plus sliding mode controller is test via Lyapunov methodology. The benefits of the proposed method; the chattering effects of parallel fuzzy inference compensator plus sliding mode controller, the slow convergence of the fuzzy and the chattering problem of sliding mode method are avoided effectively.

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