



# Efficiently Detection of Selective Forwarding Attacks and Reduction of Overhead by using CBI method in WSN

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**Abstract:** The wireless sensor network has become an important area and it is widely applied to military and civilian applications. These are easily prone to security attacks because it handling wireless media for transmission. Without any convenient security solution, the malicious node will act as a normal node in the network which causes eaves dropping and selective forwarding attack. A malicious nodes behaves like black hole and may refuse to leading positive messages and easily trace them, assuring that they are not all propagated any further in this attacks. However, such an attacker runs the dangers that neighboring nodes will conclude that it has failed and decide to seek another route. Most of the existing studies on selective forwarding attacks target on attack detection under the assumption of an error-free wireless channel. This proposed method analyze the attack using a more practical and challenging scenario that packet dropping may be due to an expected attack, or normal loss events such as medium access collision or bad channel quality. A Channel Based Identification (CBI) method is developed that can efficiently identify the selective forwarding misbehavior from the normal losses. A CBI method has two different strategies, Channel Identification (CI) and Data Traffic Identification (DTI). If data loss rate at certain nodes exceeds over the estimated normal loss rate, those nodes used for communication will be marked as attackers.

**Keywords:** Wireless Sensor Network, Selective Forwarding Attack, CBI, CI, DTI

## I. INTRODUCTION

In today's fast and promptly growing world of technologies, more and more businesses understand the advantages of usage of computer networking. Depending on the firm's size and resources it might be a small LAN which incorporates only a few dozen computers; however in large enterprise the networks can grow to enormous and complex mixture of computers and servers. A computer network is a structure for communication between computers. These networks may be fixed (cabled, permanent) or temporary (as via modems/null modems). The researchers and businesses to families and individuals in everyday use increases numbers and types of users of networks. Since their

evolution in the 1970s; wireless networks have become increasingly trendy in the computing industry. This is particularly true within the past decade which has seen wireless networks being suited to enable mobility. There are two variations of mobile wireless networks currently. The first is known as infrastructure networks, i.e., those networks with fixed and wired gateways. The bridges are known as base stations. While the mobile travels out of range from one base station into the range of another, a "handoff" occurs and the mobile continues communication throughout the network. All nodes can be connected dynamically in a random manner. Nodes discover and maintain routes to other nodes as the function of routers in the network.



In the attempt to upgrade the system performance of wireless networks, network coding has been shown to be an effective and encouraging approach and it is compared to conventional networks, where intermediate nodes store and forward packets as the original. The forwarders are allowed to receive and apply encoding schemes, thus they create and transmit new packets. These coding systems face new challenges and attacks, whose impact and remedy are still not well understood because their hidden characteristics are different from well-studied conventional wireless networks. The selective forwarding attack is one of these attacks. The attacker can forward each packet using selective forwarding links and without modifies the packet transmission by routing it to an unauthorized remote node in this attack. Hence, receiving the rebroadcast packets by the attackers, a few nodes will have the confusion that they are close to the attacker. With the ability of dynamic network topology and bypassing packets for further manipulation, selective forwarding attackers pose a severe threat to many functions in the network, such as routing and localization. To investigate this attack in wireless network coding systems, focus on their impact and countermeasures in a class of popular network coding scheme - Random Linear Network Coding (RLNC) system.

This attacks cause serious disruption to network functions and downgrade system performance and also severely compromise the network coding protocols. In particular, if they are launched in routing, the nodes which are close to attackers will receive more packets than they should and be treated as having a good efficiency for forwarding packets. Thus they will be assigned with more obligations in packet forwarding than what they can actually provide. This unfair distribution of workload will result in inefficient resource utilization and diminish the system performance. Firstly, selective forwarding attacks become more sophisticated attacks, such as man-in-the-middle attacks and entropy attacks. Secondly, the attackers can systematically turn on and off the links in data transmissions, complicated the system with fake link

condition changes and making it unnecessarily rerun the routing process.

Some of the works under selective forwarding attack are Ju Ren, Y. Zhang, K.Zhang and X.Shen [1] proposed Channel-Aware Reputation System with Adaptive Detection Threshold (CRS-A) & Attack-Tolerant Data Forwarding Scheme is developed. Improve more than 10% data delivery ratio for the network. Suat Ozdemir [2] proposed a Reliable Data Aggregation and Transmission protocol and Reed-Solomon Coding scheme which improves Reliability, Secure, Efficient, Communication overhead and achieves DDR up to 30%. X.Lin, X.Liang, X.Shen [3] proposed a Trust Based Encryption (TBE), basic TSE (bTSE) & Sybil-resisted TSE (SrTSE) scheme are used. SrTSE detects Sybil attacks; bTSE achieves better performance in terms of rate & delay. The bTSE achieves 100% efficiency can effectively resist the review rejection attack. Sophia Kaplantzis et al. [4] proposed a Support Vector Machines (SVMs), Minimum Transmission Energy (MTE) and sliding windows technique use a simple classification based IDS (Intrusion Detection System) to detect this attack in WSN. This scheme based on the 2D feature vector (bandwidth, hop count), the alarms are raised. proposed a scheme which uses a multi-hop acknowledgment scheme to launch alarms by obtaining responses from intermediate nodes by detecting whether a node as malicious in its downstream/upstream[8].

The main objective of this paper is to detect and localize selective forwarding attacks in wireless network coding systems. The major differences in routing and packet forwarding rule out using existing countermeasures in conventional networks. The connectivity in the network is described using the link loss probability value between each pair of nodes, while common networks use connectivity graphs with a binary relationship (i.e., connected or not) on the set of nodes. Some more existing works rely on the packet round trip time difference introduced by selective forwarding attacks to detect them. Unfortunately, this type of solutions cannot work with network coding. They require either to use a traditional route that does not exist with network coding, or to calculate the delay between every two



neighboring nodes which will introduce a huge amount of error in network coding systems.

The rest of the paper is organized as follows. Proposed method and algorithms are explained in section II. Results and discussion are presented in section III. Conclusion are given in section IV.

## II. PROPOSED METHOD

In the Existing System, a Channel-Aware Reputation System with Adaptive Detection Threshold (CRS-A) was developed to detect selective forwarding attacks in WSN. To distinguish selective forwarding attacks from the normal packet loss derived from the optimal evaluation threshold of CRS-A in the probabilistic way, which is adaptive to the time-varied channel condition and attack probabilities of compromised nodes. Each sensor node maintains a reputation table to evaluate the long-term forwarding behaviours of its neighbouring nodes. Once the reputation value of a sensor node is below an alarm value, it would be identified as a normal node. Rather than isolating all the compromised nodes from data forwarding, it jointly considers the time-varied channel condition and attack probabilities of neighbouring nodes in choosing forwarding nodes. Detection of this attacks becomes more challenging, if the normal packet loss rate is more fluctuant and difficult to estimate due to the mobility of sensor nodes. This cannot identify the exactly node is misbehaving node using reputation table, Data access delay is more and high communication overhead are the problems in existing system

### A. Selective Forwarding Attack Detection

In this paper Channel Based Identification (CBI) method can identify the selective forwarding attackers by filtering out the normal channel losses. The Channel Identification (CI) is integrated with Data Traffic Identification (DTI) to achieve channel-aware detection of selective forwarding misbehaviour hidden in the normal loss events due to bad channel quality or MAC. Estimation of packet loss due to wireless channel quality, termed as

wireless loss probability, by modelling the underlying time varying wireless channel. In CBI, attack detection is based on the combination of downstream and upstream monitoring. The downstream/upstream monitoring opinions are configured by comparing the loss rates with the downstream/upstream detection thresholds. Due to the randomness nature, even without selective forwarding attack, a burst of normal loss events in certain situations may lead to the false alarm. A false clear or missed detection occurs when the detection scheme does not give an alarm but a threat exists. Also concluded that both upstream and downstream monitoring is necessary for accurately detecting the attackers.

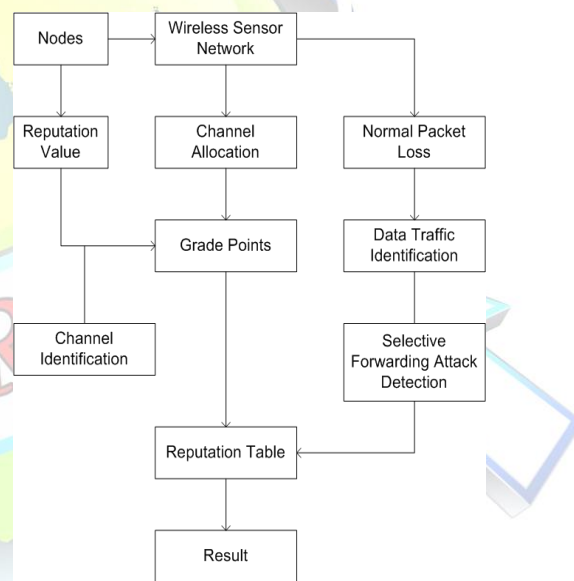


Fig.1Block diagram

Fig 1 describes that for every data transmission starts, the routing manager assures that the node is a trusted node or not. Based on the threshold value the node trust is decided. Every node has a specific threshold value. The threshold value is calculated based on the nodes present in the network. If the threshold value is in range then the node is moved to the Node list. If the threshold value is in out of





range then the node is moved to the black list. If the threshold value of the node is not justified then it is moved to the warning list. The trust node is present only in the node list. After the trust nodes are identified then the nodes are monitored by network monitor and add to the member list. The member list nodes are only allowed for data aggregation. The collection of data's are named as data units. The data's are collected from the cluster to the cluster head. This process is also monitored by routing manager. After complete this process the data aggregation starts securely and efficiently.

#### B. Channel Based Identification

In CBI module, each node maintains a history of packet counts such as how many packets it receives and overhears from its upstream and downstream node which are forwarded. Each node maintains a probability of distrust for its downstream node. The main advantages is that each node's behaviour in the path is observed by its upstream and downstream neighbours, and the thresholds are dynamically adjusted with the normal loss rates to maintain the detection accuracy when network status changes. This algorithm is difficult that extra packets are transmitted to detect the attack and also downstream traffic monitoring increase the traffic overhead.

#### C. Deploy The Trust Based Schemes

Nodes are going to create a list known as true list. In this they are going to store about the node information's which given proper response to the certificate authority. The utility of a sensor network will rely on its ability to accurately and automatically locate each sensor in the network. It is designed to locate faults will need accurate location information. Unfortunately, an attacker can easily employ non secured location information by reporting fake signal strengths and replaying signals. A node will send route request to other nodes whenever they want to send the data. The node which received the route request packet will check whether that node is present in the true list or not. Node will forward packets to other nodes and it will repeat

until it reaches destination if it is in true list. Route trust is computed by every node in its routing table for each route. It is a measure of the reliability with which a packet can reach the destination, if forwarded by the node on that particular route. For every transmission starts before it check the route whether it is a trust list or hacking list. If it is a trust list then the data aggregation is done securely. When a Source Node the packet n times and drops the packet m times, the trust calculation will assign trust value

$$Trust = (n * [n + m/NeighborCount])$$

n = reputation value received from judge node.

The advantages of proposed system are to minimize the false alarm and missed detection probabilities & also PDR is improved. Do not rely on any location information, global synchronization assumption or special hardware/middleware and it depend on the local information only. Proposed solution also used in scenario where no central administration node exists. The centralized algorithm concentrates the computation workload to the central node, and thus each normal node will suffer much less workload. The communication overheads of the centralized algorithm are lower. Thus it can detect the selective forwarding link efficiently, and the resulted warnings can be delivered to each node more quickly.

#### Pseudo code to find the trust value for node against selective forwarding attack

1. repeat

RUSHING (M);

until all misbehaving, nodes are trusted nodes.

2.if (DropCount >= Average(NodeDropCount)) &&  
(Average(NodeDropCount) < Sum(NodeDropCount))

then

Mark Selected node as attacker

else

if (SimulationTime >= 60ms)



then  
set Trust of Node  
end if;  
end if;  
3.Stop.

### Techniques

The aim is to verify the behavior of known or unknown attacks. Behavioral detection include various headers such as source/ destination address of attacker or nodes, types of process and other statistical features. And each of the above technique can be further applied using static and dynamic analysis or hybrid analysis.

### Algorithm: Naive Bayes

The next classifiers we are using a Naive Bayes classifier. It calculates the likelihood that a program is having malevolent code given the features that are present in the program. This approach used both string and byte sequences data for computing a probability of a binary's malicious code having some features. The main assumption is that the binaries contain same features such as signatures and machine instructions.

## III.RESULTS AND DISCUSSION

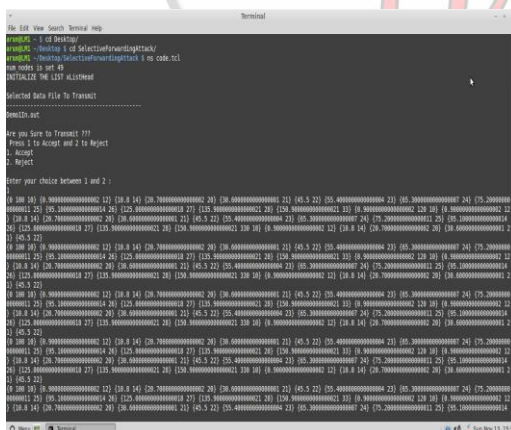


Fig 2 Initialization of Input

Fig 2 explains about the input setting as numbers of nodes is 49 and selects the data file which has to be transmitted and also confirm the file that has been sure to transmit.

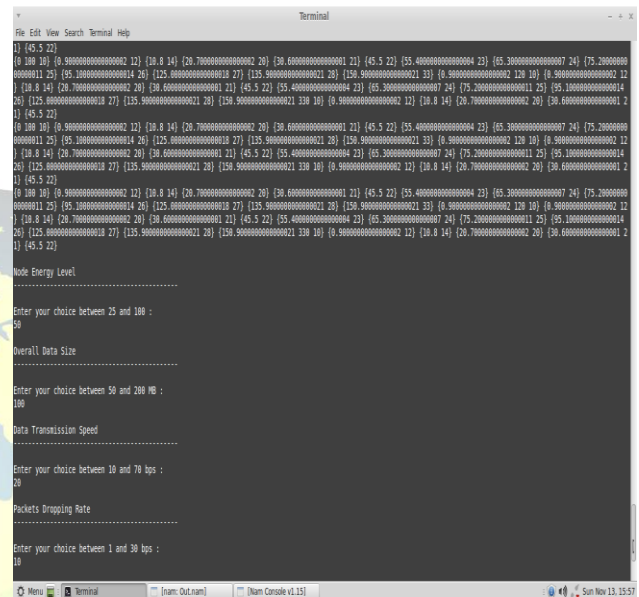


Fig 3 Parameter Initialization

Fig 3 shows the initial parameter setting such as Node Energy Level, Overall Data Size, Data Transmission Speed and Packets Dropping Rate by user.

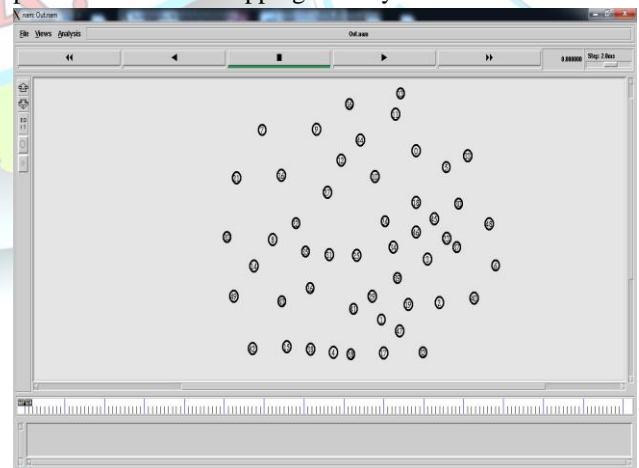
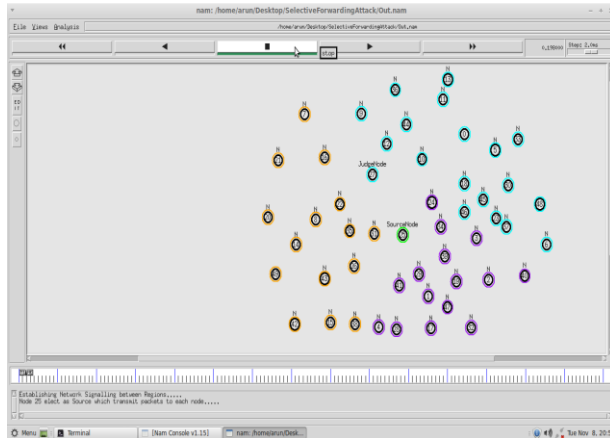


Fig 4 Initialization of Nodes

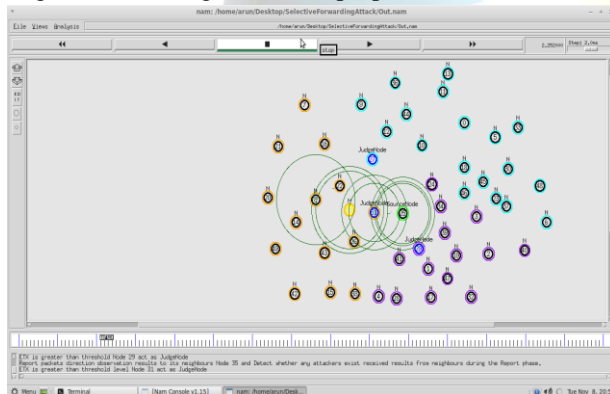


Fig 4 shows the setting of 49 nodes from 0 to 48 and that are initialized.



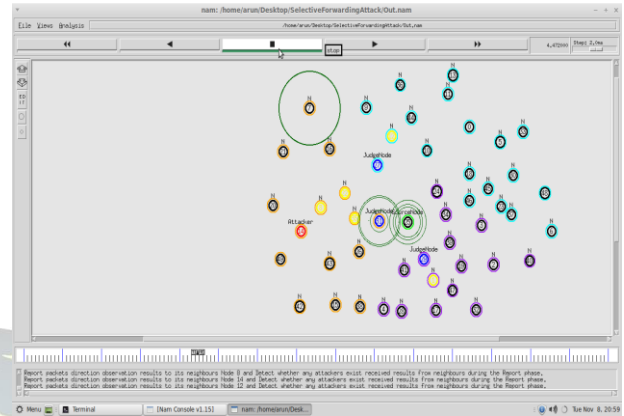
**Fig 5 Division of Nodes**

The above figure set the 25<sup>th</sup> node as Source Node and it is represented as Green colour. Nodes are divided into 3 Regions with orange, blue and purple colors.



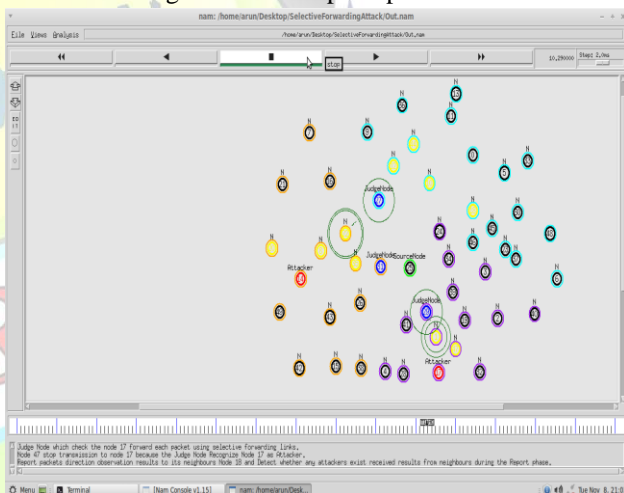
**Fig 6 Set Judge Nodes**

Fig 6 shows that the Judge Node setting for each region & JN share others to stop communicate with them. region & JN share others to stop communicate with them.



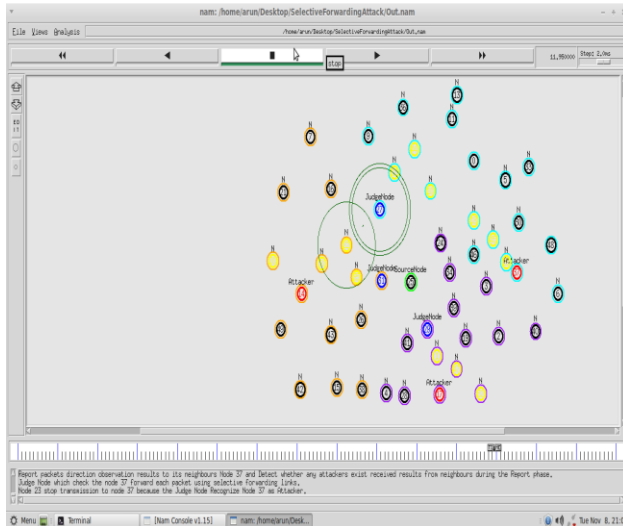
**Fig 7 Attackers Detection in I Region**

Fig 7 shows that the Attackers in 14<sup>th</sup> node are detected in 1<sup>st</sup> region which drop the packets.



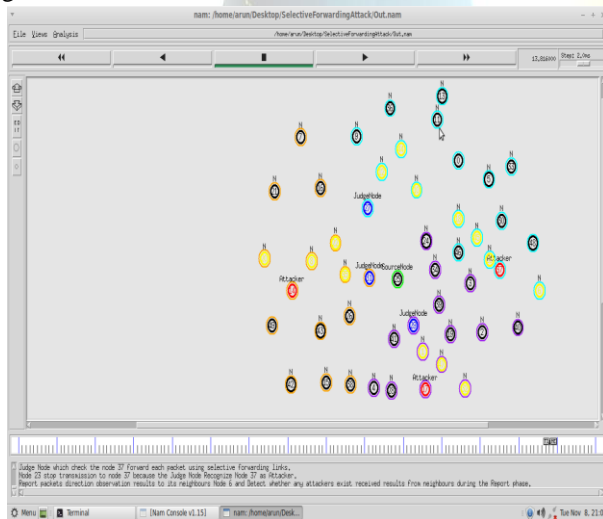
**Fig 8 Attackers Detection in II Region**

Fig 8 shows that the 17<sup>th</sup> node is attackers in 2<sup>nd</sup> region & JN share others to stop communicate with them.



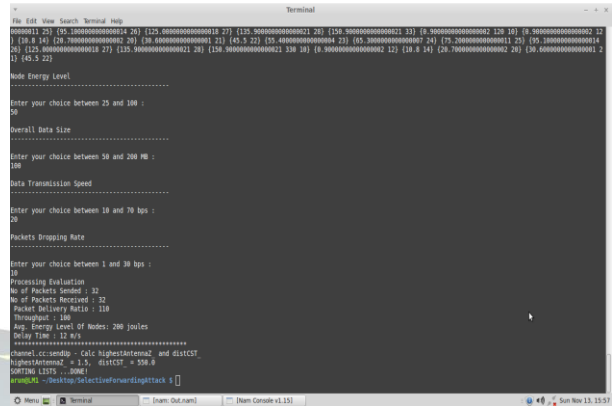
**Fig 9 Attackers Detection in III Region**

Fig 9 explains about the 37<sup>th</sup> node is attackers in 3<sup>rd</sup> region and all the attackers are denoted as Red color.



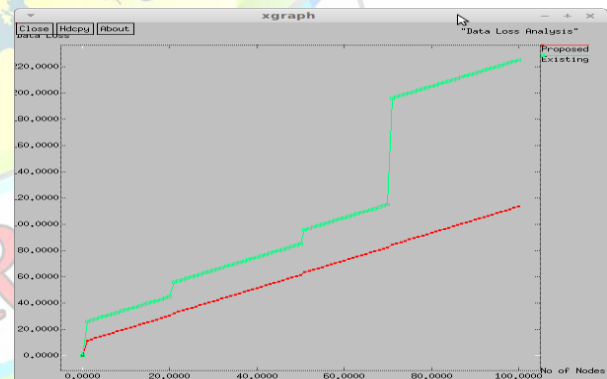
**Fig 10 Final Output**

Fig 10 shows that the all the attackers are detected & the remaining nodes shares transmission b/w them without any attackers finally.



**Fig 11 Experimental Results**

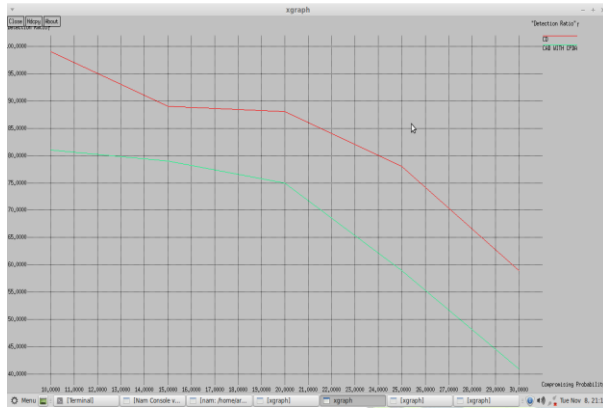
This figure shows that the 32 packets send and received and also delivers Packet Delivery Ratio, Throughput, Average energy level of nodes, Delay time.



**Fig 12 Data Loss Analysis**

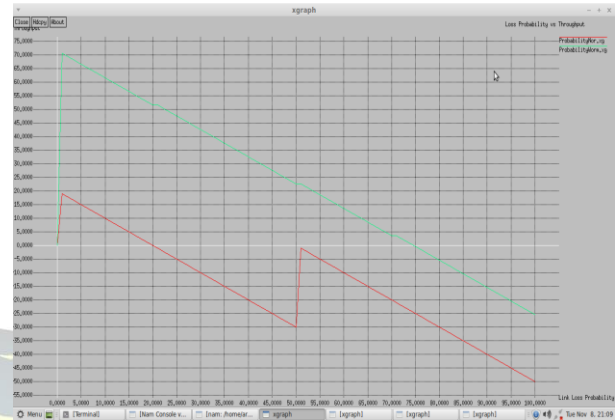
Fig 12 graph shows Data Loss versus No. of Nodes for existing and proposed system.





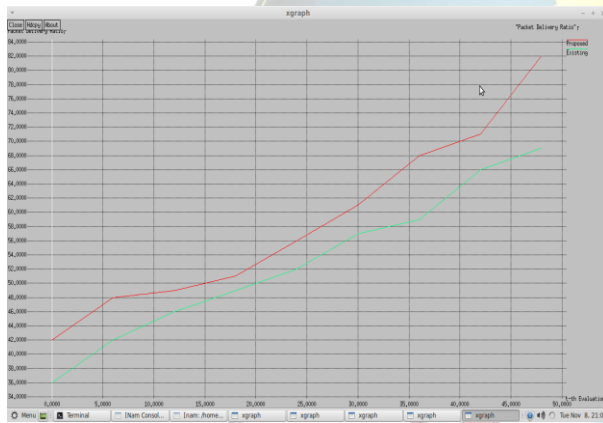
**Fig 13 Detection Ratio**

Fig 13 shows detection ratio versus comprising probability has CD and CAD with CPDA.



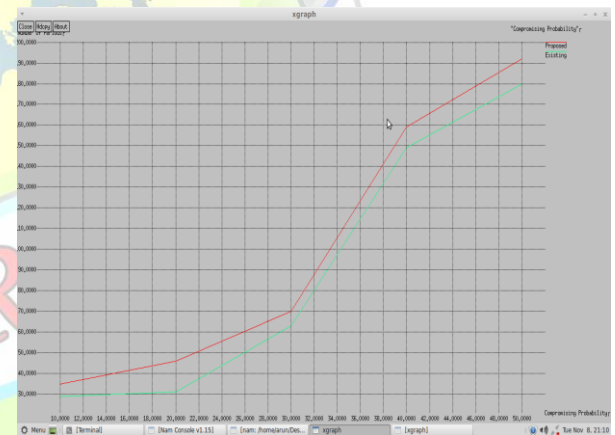
**Fig 15 Loss Probability vs Throughput**

Fig 15 shows Loss Probability versus Throughput for both normal and abnormal losses.



**Fig 14 Packet Delivery Ratio**

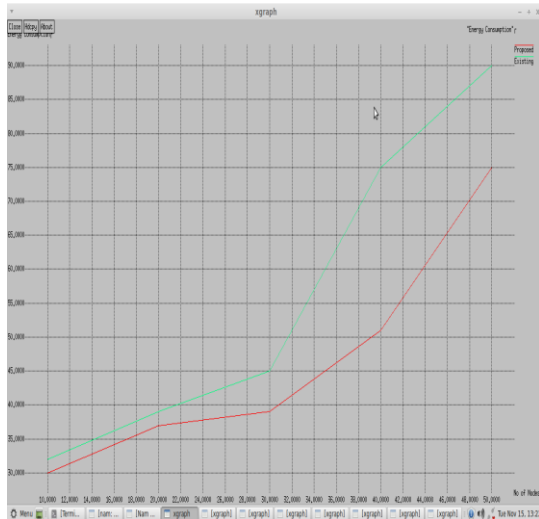
This graph figure shows PDR versus t-th Evaluation period for existing and proposed system.



**Fig 16 Comprising Probability**

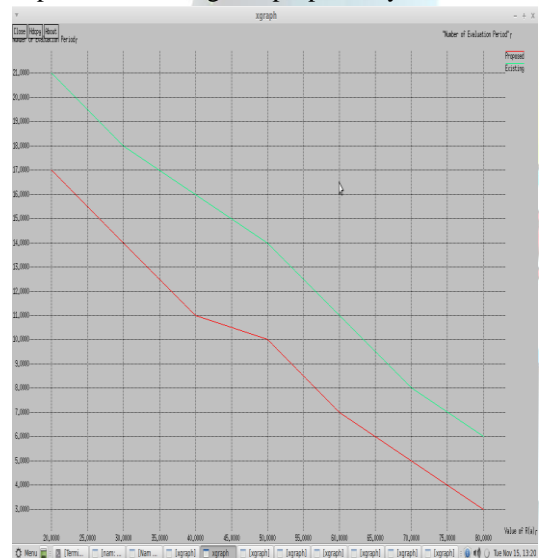
Fig 16 shows Comprising Probability versus No. of Periods for existing and proposed system.





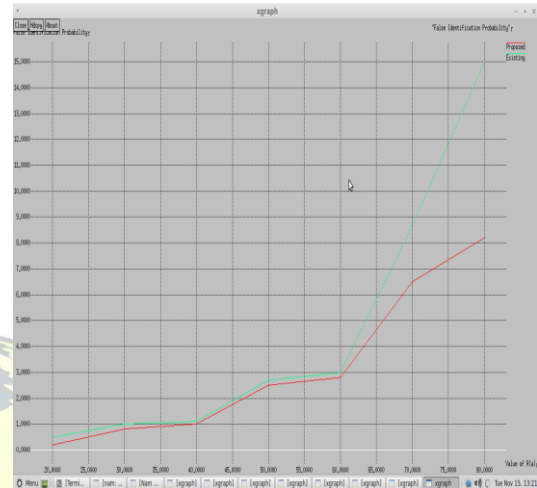
**Fig 17 Energy Consumption**

This graph shows No. of Nodes versus Energy Consumption for existing and proposed system.



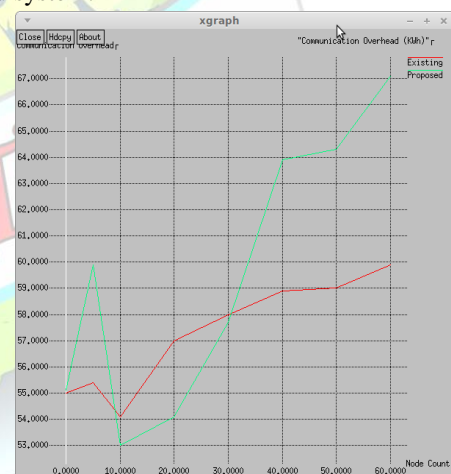
**Fig 18 Number of Evaluation Period**

Fig 18 graph shows Value of  $R(a)$  versus No. of Evaluation Period for both existing and proposed system.



**Fig 19 False Identification Probability**

This above graph figure shows Value of  $R(a)$  versus false identification probability for both existing and proposed system.



**Fig 20 Communication Overhead**

Fig 20 plotted graph between node count versus communication overhead for both existing and proposed system.

#### IV. CONCLUSION

In this project, propose a simple and efficient security scheme for detecting selective forwarding attacks. The attacks which affect it as in malicious node attack drop the packet and make it unavailable to destination. This type



of attacks is important to meet the basic need of the n/w. So a Channel Based Identification (CBI) method is developed that can efficiently identify the selective forwarding attackers by filtering out the normal channel losses. The Channel Identification (CI) is integrated with Data Traffic Identification (DTI) to achieve channel-aware detection of selective forwarding misbehavior hidden in the normal loss events due to bad channel quality or MAC. These utilize the metric ETX to defend against selective forwarding attacks. Then proposed a Centralized Algorithm that assigns a central node to collect and analyze the forwarding behaviors of each node in the network. After that proposed a Distributed detection Algorithm against Wormhole in wireless Network coding systems, DAWN which is totally distributed for the nodes in the network eliminating the limitation of tightly synchronized clock. Both centralized and distributed algorithms utilized the digital signatures to ensure every report is undeniable and cannot be forged by any attackers. The simulations have shown that the proposed algorithms can detect the malicious nodes participating in selective forwarding attack with high successful rate and it is efficient in terms of computation and communication overhead. Currently this scheme can only discriminate abnormal packet loss from channel error packet loss at a high detection ratio. In future, plan to integrate the wormhole detection techniques with this scheme to find out the original causes of abnormal packet delay and thus reduce delay.

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