



International Journal of Advanced Research Trends in Engineering and Technology (IJARTET)
Vol. 3, Special Issue 2, March 2016

## Utilizing Frequency Agility to Alleviate Active Jamming Attacks in Wireless Networks

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#### **ABSTRACT**

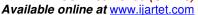
Malicious conflict injection jamming is one of the facile ways to disrupt wireless communications. Prior access alleviate jamming conflict to a extent; they are specially vulnerable to process jammer i.e., a jammer that injects noise upon sensing a legitimate reloaction or wideband jamming. Clearly, via extensive experience, we detect that the jamming signal experiences differing levels of fading across the composite sub-carriers in its relocation bandwidth. Thus if the legitimate relocate were to somehow exploit the relatively unaffected sub-carriers to transmit message to the receiver, it could achieve reasonable throughputs, even in the presence of the reactive jammer. We design and implement JIMS, a Jamming Mitigation Scheme that exploits the above characteristic by overcoming key working Via extensive challenges. testbed experiments and simulations we show that JIMS achieves a throughput restoration of up to 75 percent in the presence of an reactive jammer.

#### 1 INTRODUCTION

Wireless communications can be freely disrupted by malicious injection of conflict, aka jamming. Given the commercial availability of jamming nodes today mounting Denial-of-Service (DoS) attacks using jamming is an easy work. How easy is it to combat jamming? Previous resolution have tried to mitigate jamming by

tuning more physical layer knobs. Examples include adaptive power and rate control, or the use of lesser modulation rates in order to decrease the packet error rates (PER) in the presence of jamming conflict. Frequency hopping has also been considered in cases where there is significant additional available bandwidth for use. All of these prior studies conclude that in general, it is very difficult to overcome the crash of active jamming, particularly when jammers account for the inherent properties of MAC layer protocols. Our broad testbed measurements using legacy WiFi as well as programmable wireless boards support such an argument. Our performance however, also reveal a new, promising dimension for malicious conflict avoidance in OFDM (Orthogonal Frequency Division Multiplexing) settings. Clearly, we identify a advantages that can be exploited with **OFDM** to mitigate jamming: more importantly, this can be applied in conjunction with better previously proposed anti-jamming schemes.

Exploiting an intrinsic of form OFDM signal propagation: OFDM present a widely adopted trelocatin scheme various wireless in many network technologies. Intraditional **OFDM** performance, the relocation power uniformly distributed across a predefined set of sequence subcarriers; the number and width of these subcarriers code the available





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channel bandwidth. Due tophysical obstructions and conflict, signal power (even that of a jammer) undergoes different levels of fading across the various subcarriers. As a result, on a few of the subcarriers the received

jamming signal strength can be high, while on other subcarriers it is expected to be low1. Employing subcarrierlevel radio agility. Our testbed measurements also prove iamming that signals are expected to experience varying levels of fading on different OFDM subcarriers. As a result, some subcarriers can not be "significantly damaged" by the malicious capacity emission; such "cleaner" portions of the usable spectrum could be temporarily used for legitimate relocation, as long as a transceiver pair is made aware of which those subcarriers are.

# 2.SUB-CARRIER RADIO AGILITY AIDS ANTI-JAMMING

In this section, we characterize our experiments on testbed assessing the behavior of malicious conflict from the perspective of OFDM sub-carrier level propagation. Our performance offer insights on how the jamming capacity is distributed across the subcarriers of the spectrum. These insights motivate and mode the foundation of our radio-agile antijamming framework design, we discuss in Section 4. In a nutshell, our measurement-based, key findings are the following:

- The Received Jamming Signal to Noise Ratio (or RJSNR) experienced by legitimate users (transceivers), can often be quite low on a few OFDM subcarriers.
- Due to the asymmetry in the perceived RJSNR persubcarrier, a transceiver pair needs to exchange information regarding the subcarriers with respect to which the RJSNR is low, at one by one end (of the link).

• Due to variations in RJSNR over time, nodes need to periodically send change channel feedback. A lowoverhead feedback frequency of the order of once every 1,000 msec suffices in relatively standared settings.

In what follows, we describe our threat method and experimental configuration; subsequently we present our observations. The threat method. We consider a jammer (Eve) that transmits OFDM signals with the same transmission capacity budget as legitimate users, thereby imitating a typical legitimate device to avoid detection. Other than this, we do not require any other constraint on the jammer.

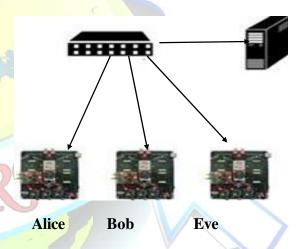
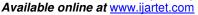


Fig. 1. Alice, Bob, and Eve are over all placed on a straight line.

We perform our experiments late at night in a campus building, and we verify that this channel is not used by some collocated WLAN networks. Our experimental assessment on the goods of fading jamming signals involves pair legitimate device (Alice and Bob), and a custom-made jammer (Eve). Alice, Bob and Eve are all stationary device that use fixed power budgets. Note that although all nodes task in the ISM band, for this set of experiments they do not replace the IEEE





International Journal of Advanced Research Trends in Engineering and Technology (IJARTET) Vol. 3, Special Issue 2, March 2016

802.11 CSMA-CA MAC protocol; instead, Alice relocate packets to Bob as soon as they arrive at her output queue. Each reference board is equipped with a Xilinx Virtex-II ProFPGA and four daughter boards operating in the ISM band. The OFDM implementation that we use (WARPLabv6) guide BPSK, QPSK and 16 QAM modulation rates, and a 40 MHz sampling rate. Legitimate packets carrying CSI information have a length of 240 bytes, while information packets have a length of 1,500 bytes; each experiment lasts for 5 minutes and is repeated 20 times.

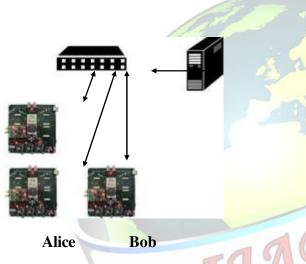


Fig. 2. Eve is placed at 90 degrees to Alice and Bob.

# 3.OUR SUBCARRIER-LEVEL RADIO-AGILE DESIGN

In this section, we describe design of our jamming conflict mitigation scheme, which is based on the kev observations made in Section 3. The scheme consists of three major steps. legitimate pair of transceivers independently determine the OFDM subcarriers that are relatively unaffected by the jamming signal. Second, by means of using Raptor codes, they exchange the information they have determined (CSI) in the first step. Third, each transceiver uses this information, to transmit symbols on only an appropriately chosen set of subcarriers (that are relatively

unaffected at the receiver). To maximize the likelihood of correct reception, and facilitate higher transmission rates on the relatively unaffected subcarriers, we further consider an extended version of JIMS.

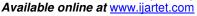
which involves pooling power from the subcarriers that remain unused (to the extent allowed by regulations) to those subcarriers on which, symbols are actively transmitted. We call this extended version of JIMS as JIMS-PA (for Power Allocation).

# Determining the Subcarriers Affected by the Jamming Signal

We consider two ways for detecting the subcarriers that are affected by the jammer. Christo Ananth et al. [11] proposed a novel scheme for mobile Television services over WiMAX network, called the Wireless Switched Digital Video (WSDV) scheme, is proposed. Compared with the conventional broadcast or unicast schemes, the hybrid approach introduced in the proposed WSDV exploits the merits of two approach conventional schemes and mitigates their demerits, which enables it to increase wireless capacity for mobile Television services. The analytical model can capture the details of WiMAX resource allocation and take into consideration the popularity of the mobile Television contents being viewed by users enabling it to provide an accurate estimate of the amount of bandwidth required for WiMAX TV services and also enabling a designer to optimally select the number of channels via the WSDV service while meeting a desired level of blocking probability. The proposed optimized scheme outperforms the conventional schemes with respect to blocking probability.

Second, let us assumeagain that using an appropriate technique from those reported in , the presence of the jammer is detected. Bob then sends a pilot signal to Alice. Alice then determines the SINR on each of the subcarriers in that pilot signal. In a nutshell, if either the signal quality is low and/or the jamming signal is high, on a specific subcarrier, that subcarrier is deemed unfit for







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communication. Other

subcarriers where neither of the above scenarios holdtrue, are appropriate for transmission. We call this approach the implicit approach of determining the affected subcarriers.

#### **Subcarrier Selection**

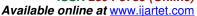
Using either the explicit or implicit approach, Alice is able to determine the quality of communications on each of her subcarriers. Now, she has to determine the appropriate set of subcarriers for use by Bob, for him to communicate with her. The process of selecting this set is different with the explicit and implicit approaches described above. With the explicit approach, the good subcarriers (to be used for communication by Bob) are chosen based on simple RJSNR threshold. Clearly, RJSNR is lower than a certain threshold on a subcarrier it is deemed a good subcarrier. A simple way to choose the RJSNR threshold is to determine average RJSNR from that observed on all subcarriers, and use those that have RJSNRs lower than the average.

Choice of the right threshold. One of the challenges that arises with both the explicit and the implicit schemes is "How do we choose the right threshold (be it RJSNR or SINR depending on whether the explicit or implicit approach is used)?" For simplicity, let us just consider the implicit approach; instead of choosing \_ as above, let us assume that we choose a different static threshold \_0. If we are liberal, and choose \_0 to be low, we include a large set of subcarriers; however, the SINRs on some of

these subcarriers will be unacceptably low. If instead, we are conservative and choose a high value for \_0, we may end up excluding a large number of subcarriers (on a few of which, communications may in fact be possible), and thus, end up achieving a lower throughput than what is possible. We find via experiments that choosing the average value (as discussed above) to be the threshold, provides a good compromise between the two extreme cases, in most scenarios. We evaluate this choice, by comparing the performance with other cases where a static threshold.

# **Exchanging CSI**

At this point, both Alice and Bob have determined the set of subcarriers which, they expect to be able to receive symbols from each other, in the presence of the active jammer. Unfortunately, subcarriers on which Alice can receive information (known only to Alice at this stage) may be various from those on which Bob can receive information (known only to Bob at this stage). Thus, we need a way for Alice to let Bob know "which subcarriers to use" for communicating with her (Bob needs to do likewise). A low throughput channel using Raptor codes to exchange CSI. Towards, this we leverage Raptor codes to communicate this information (which as previously mentioned, is called the CSI). Raptor codes belong to the class of fountain codes with even encoding and decoding times. Fountain codes are rateless faulttolerant codes that can enable reliable communications on deletion channels: examples of fountain codes include Raptor codes and LT-codes. Encoded symbols are develop by the encoder on-the-fly. decoder recovers the source collecting a sufficiently huge set of encoding symbols. Hence, Raptor codes facilitate communications in the presence of the iammer (jammed symbols be





International Journal of Advanced Research Trends in Engineering and Technology (IJARTET) Vol. 3, Special Issue 2, March 2016

considered to be erasures), by utilizing a very low throughput channel (as shown by our experiments later in this paper). Thus, in JIMS we only utilize these for the exchange of CSI information, and later simply utilize the relatively unaffected carriers without applying Raptor codes. Clearly, Alice uses a bit vector to indicate the subcarriers to be used by Bob, and encodes this using Raptor code. She transmits the encoded bit vector repeatedly (each time, the vector is encoded differently), until Bob is able to retrieve the source block (the bit vector).

## JIMS with Power Allocation (JIMS- PA)

Thus far. **JIMS** identified simply those subcarriers that were relatively unaffected by the jamming signal from Eve, and used those subcarriers for the exchange of information between Alice and Bob (in Eve's presence). Since, the information on the other subcarriers, i.e., those that are heavily affected by Eve are relatively unusable, "Can we reallocate some of the power from such subcarriers, the subcarriers that are being used in order to enhance the throughput?" The comment to this query is that, such a reallocation is possible to some extent. However, one cannot simply reallocate all the power onto the "good" subcarriers for two reasons. First, because of the spectral flatness regulations specified in the 802.11 standard (clearly 802.11n), the difference in the powers allocated to two subcarriers cannot exceed 2 dB. Second, if we blindly assign high powers to the good subcarriers, Eve will notice the anomaly, and can target those subcarriers. Thus, we can only reallocate powers to some extent, and we seek to do so here while adhering to the first constraint.

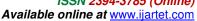
### **CONCLUSION**

In this paper, we seek to mitigate the crash of an active jammer (e.g., a reactive or

wideband jammer). To do so, we exploit the inherent features of OFDM. Clearly, perform experiments that show that the jamming signal has different fading levels with respect to different OFDM subcarriers. We propose a jamming conflict mitigation scheme, using which. transceivers identify subcarriers that are relatively unaffected by jamming and utilize them for communications. We show that restores throughput up to 75 percent, in the presence of an active iammer experiments on our WARP testbed. At this time, we rely on prior schemes to detect the jammer, and utilize JIMS only when jammer is detected. Integrating JIMS such detection schemes effectively will be considered in future work.

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International Journal of Advanced Research Trends in Engineering and Technology

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