



## **Authentic Data Sharing by Using Revocable-Storage Identity-Based Encryption in cloud computing**

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**Abstract**—Cloud computing provides a flexible and convenient way for data sharing, which brings various benefits for both the society and individuals. But there exists a natural resistance for users to directly outsource the shared data to the cloud server since the data often contain valuable information. Thus, it is necessary to place cryptographically enhanced access control on the shared data. Identity-based encryption is a promising cryptographic primitive to build a practical data sharing system. However, access control is not static. That is, when some user's authorization is expired, there should be a mechanism that can remove him/her from the system. Consequently, the revoked user cannot access both the previously and subsequently shared data. To this end, we propose a notion called revocable-storage identity-based encryption (RS-IBE), which can provide the forward/backward security of ciphertext by introducing the functionalities of user revocation and ciphertext update simultaneously. Furthermore, we present a concrete construction of RS-IBE, and prove its security in the defined security model. The performance comparisons indicate that the proposed RS-IBE scheme has advantages in terms of functionality and efficiency, and thus is feasible for a practical and cost-effective data-sharing system. Finally, we provide implementation results of the proposed scheme to demonstrate its practicability.

**Key words**—Cloud computing, data sharing, revocation, Identity-based encryption, ciphertext update, decryption key exposure.



## I. Introduction

CLOUD computing is a paradigm that provides massive computation capacity and huge memory space at a low cost. It enables users to get intended services irrespective of time and location across multiple platforms (e.g., mobile devices, personal computers), and thus brings great convenience to cloud users. Among numerous services provided by cloud computing, cloud storage service, such as Apple's I Cloud, Microsoft's Azure and Amazon's S3, can offer a more flexible and easy way to share data over the Internet, which provides various benefits for our society. However, it also suffers from several security threats, which are the primary concerns of cloud users. Firstly, outsourcing data to cloud server implies that data is out of control of users. This may cause users' hesitation since the outsourced data usually contain valuable and sensitive information. Secondly, data sharing is often implemented in an open and hostile environment, and cloud server would become a target of attacks. Even worse, cloud server itself may reveal users' data for illegal profit. Thirdly, data sharing is not static. That is, when a user's authorization

gets expired, he/she should no longer possess the privilege of accessing the previously and subsequently shared data. Therefore, while outsourcing data to cloud server, users also want to control access to these data such that only those currently authorized users can share the outsourced data.

A kind of identity-based access control placed on the shared data should meet the following security goals:

- **Data confidentiality:** Unauthorized users should be prevented from accessing the plaintext of the shared data stored in the cloud server. In addition, the cloud server, which is supposed to be honest but curious, should also be deterred from knowing plaintext of the shared data.
- **Backward secrecy:** Backward secrecy means that, when a user's authorization is expired, or a user's secret key is compromised, he/she should be prevented from accessing the plaintext of the *subsequently* shared data that are still encrypted under his/her identity.
- **Forward secrecy:** Forward secrecy means that, when a user's authority is expired, or a user's secret key is compromised, he/she should be prevented from accessing the



plaintext of the shared data that can be previously accessed by him/her.

The specific problem addressed in this paper is how to construct a fundamental identity-based cryptographical tool to achieve the above security goals.

## II. Motivation

It seems that the concept of revocable identity-based encryption (RIBE) might be a promising approach that fulfills the aforementioned security requirements for data sharing. RIBE features a mechanism that enables a sender to append the current time period to the ciphertext such that the receiver can decrypt the ciphertext only under the condition that he/she is not revoked at that time period. RIBE-based data sharing system works as follows:

**Step 1:** The data provider (e.g., David) first decides the users (e.g., Alice and Bob) who can share the data.

Then, David encrypts the data under the identities Alice and Bob, and uploads the cipher text of the shared data to the cloud server.

**Step 2:** When either Alice or Bob wants to get the shared data, she or he can download and decrypt the corresponding cipher text.

However, for an unauthorized user and the cloud server, the plaintext of the shared data is not available.

**Step 3:** In some cases, e.g., Alice's authorization gets expired, David can download the cipher text of the shared data, and then decrypt-then-re-encrypt the shared data such that Alice is prevented from accessing the plaintext of the shared data, and then upload the re-encrypted data to the cloud server again.



Fig. 1. A natural RIBE-based data sharing system

Obviously, such a data sharing system can provide confidentiality and backward secrecy. Furthermore, the method of decrypting and re-encrypting all the shared data can ensure forward secrecy. However, this brings new challenges. Note that the



process of decrypt-then-re-encrypt necessarily involves users' secret key information, which makes the overall data sharing system vulnerable to new attacks. In general, the use of secret key should be limited to only usual decryption, and it is inadvisable to update the cipher text periodically by using secret key.

Another challenge comes from efficiency. To update the cipher text of the shared data, the data provider has to frequently carry out the procedure of download-decrypt-re-encrypt-upload. One method to avoid this problem is to require the cloud server to directly re-encrypt the cipher text of the shared data. In addition, the technique of proxy re-encryption can also be used to conquer the aforementioned problem of efficiency. Unfortunately, it also requires users to interact with the cloud server in order to update the cipher text of the shared data.

➤ **Related work**

- **Revocable identity-based encryption**

The concept of identity-based encryption was introduced by Shamir, and conveniently instantiated by Boneh and Franklin. IBE

eliminates the need for providing a public key infrastructure (PKI). Regardless of the setting of IBE or PKI, there must be an approach to revoke users from the system when necessary, e.g., the authority of some user is expired or the secret key of some user is disclosed.

Boneh and Franklin first proposed a natural revocation way for IBE. They appended the current time period to the cipher text, and non-revoked users periodically received private keys for each time period from the key authority. Unfortunately, such a solution is not scalable, since it requires the key authority to perform linear work in the number of non-revoked users. In addition, a secure channel is essential for the key authority and non-revoked users to transmit new keys. [7] proposed a secure hash message authentication code. A secure hash message authentication code to avoid certificate revocation list checking is proposed for vehicular ad hoc networks (VANETs). The group signature scheme is widely used in VANETs for secure communication, the existing systems based on group signature scheme provides verification delay in certificate revocation list checking. In order to overcome this delay



this paper uses a Hash message authentication code (HMAC). It is used to avoid time consuming CRL checking and it also ensures the integrity of messages. The Hash message authentication code and digital signature algorithm are used to make it more secure. In this scheme the group private keys are distributed by the roadside units (RSUs) and it also manages the vehicles in a localized manner. Finally, cooperative message authentication is used among entities, in which each vehicle only needs to verify a small number of messages, thus greatly alleviating the authentication burden.

➤ **Forward-secure cryptosystems**

In 1997, Anderson introduced the notion of forward security in the setting of signature to limit the damage of key exposure. The core idea is dividing the whole lifetime of a private key into  $T$  discrete time periods, such that the compromise of the private key for current time period cannot enable an adversary to produce valid signatures for previous time periods. Subsequently, Bellare and Miner provided formal definitions of forward-secure signature and presented practical

solutions. Since then, a large number of forward-secure signature schemes has been proposed.

### III. Bilinear pairing and complexity assumption

**Definition 1 (Bilinear pairing).** Let  $G_1$  and  $G_2$  be two cyclic groups with prime order  $q$ , and  $g$  be a generator of  $G_1$ . A bilinear pairing is a map  $e : G_1 \times G_1 \rightarrow G_2$  with the following properties:

- **Bilinearity:**  $e(ua, hb) = e(u, h)_{ab}$  for all  $u, h \in G_1, a, b \in \mathbb{Z}_q$ .
- **Non-degeneracy:**  $e(g, g) \neq 1$ .
- **Computability:** There exists an efficient algorithm to compute  $e(u, h)$  for any  $u, h \in G_1$ .

**Definition 2 (Decisional  $\ell$ -BDHE Assumption).** The decisional  $\ell$ -BDHE problem is formalized as follows. Choose a group  $G_1$  with prime order  $p$  according to the security parameter  $\lambda$ . Select a generator  $g$  of  $G_1$  and  $a, s \leftarrow \mathbb{R}\mathbb{Z}_p$ , and let  $f_i = g_{a^i}$ . Provide the vector  $f = (g, g_s, f_1, \dots, f_t, f_{t+2}, \dots, f_{2t})$  and an element

$D \in G_2$  to a probabilistic polynomial-time (PPT) algorithm  $C$ , it outputs 0 to indicate that  $D = e(g_s, g_{a^{t+1}})$ , and outputs 1 to indicate that  $D$  is a random element from  $G_2$ . The advantage of  $C$  solving the decisional  $\ell$ -BDHE problem in  $G_1$  is defined as follows:

$$\text{Adv}_{\ell\text{-BDHEC}}(\lambda) = \left| \Pr[C(f, D = e(g_s, g_{a^{t+1}})) = 0] - \Pr[C(f, D \leftarrow \mathbb{R}G_2) = 0] \right|$$

We say that the decisional  $\ell$ -BDHE assumption holds in  $G_1$  provided that no PPT algorithm can solve the decisional  $\ell$ -



BDHE problem with a non-negligible advantage.

### KUNodes algorithm

Our RS-IBE scheme uses the same binary tree structure introduced by Boldyreva, Goyal and Kumar to achieve efficient revocation. To describe the revocation mechanism, we first present several notations. Denote by  $\varepsilon$  the root node of the binary tree  $BT$ , and  $Path(\eta)$  the set of nodes on the path from  $\varepsilon$  to the leaf node  $\eta$  (including  $\varepsilon$  and  $\eta$ ). For a non-leaf node  $\theta$ , we let  $\theta_l$  and  $\theta_r$  stand for its left and right child, respectively. Given a time period  $t$  and revocations list  $RL$ , which is comprised of the tuples  $(\eta_i, t_i)$  indicating that the node  $\eta_i$  was revoked at time period  $t_i$ , the algorithm  $KUNodes(BT, RL, t)$  outputs the smallest subset  $Y$  of nodes of  $BT$  such that  $Y$  contains an ancestor for each node that is not revoked before the time period  $t$ .

Informally, to identify the set  $Y$ , the algorithm first marks all the ancestors of revoked nodes as revoked, then outputs all the non-revoked children of revoked nodes.

**Algorithm 1**  $KUNodes(BT, RL, t)$

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1:  $X, Y \leftarrow \emptyset$ 
2: for all  $(\eta_i, t_i) \in RL$  do
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3: if  $t_i \leq t$  then
4: Add  $Path(\eta_i)$  to  $X$ 
5: end if
6: end for
7: for all  $\theta \in X$  do
8: if  $\theta_l \in X$  then
9: Add  $\theta_l$  to  $Y$ 
10: end if
11: if  $\theta_r \in X$  then
12: Add  $\theta_r$  to  $Y$ 
13: end if
14: end for
15: if  $Y = \emptyset$  then
16: Add the root node  $\varepsilon$  to  $Y$ 
17: end if
18: return  $Y$ .
```

#### ➤ Syntax of RS-IBE

**Definition** (Revocable-Storage Identity-Based Encryption).

A revocable-storage identity-based encryption scheme with message space  $M$ , identity space  $I$  and total number of time periods  $T$  is comprised of the following seven polynomial time algorithms:

- **Setup**( $1\lambda, T, N$ ): The setup algorithm takes as input the security parameter  $\lambda$ , the time bound  $T$  and the maximum number of system users  $N$ , and it outputs the public parameter  $PP$  and the master secret key  $MSK$ , associated



with the initial revocation list  $RL = \square$  and state  $st$ .

- **PKGen**(PP,MSK, ID): The private key generation algorithm takes as input PP, MSK and an identity  $ID \in I$ , and it generates a private key SKID for ID and an updated state  $st$ .
- **KeyUpdate**(PP,MSK,RL,  $t$ ,  $st$ ): The key update algorithm takes as input PP,MSK, the current revocation list RL, the key update time  $t \leq T$  and the state  $st$ , it outputs the key update KU $t$ .
- **DKGen**(PP, SKID,KU $t$ ): The decryption key generation algorithm takes as input PP, SKID and KU $t$ , and it generates a decryption key DKID, for ID with time period  $t$  or a symbol  $\perp$  to illustrate that ID has been previously revoked.
- **Encrypt**(PP, ID,  $t$ ,M): The encryption algorithm takes as input PP, an identity ID, a time period  $t \leq T$ , and a message  $M \in M$  to be encrypted, and outputs a cipher text CTID, $t$ .

- **CTUpdate**(PP,CTID, $t$ ,  $t'$ ): The ciphertext update algorithm takes as input PP, CTID, $t$  and a new time period  $t' \geq t$ , and it outputs an updated ciphertext CTID, $t'$ .
- **Decrypt**(PP, CTID, $t$ ,DKID, $t'$ ): The decryption algorithm takes as input PP, CTID, $t$ , DKID, $t'$ , and it recovers the encrypted message M or a distinguished symbol  $\perp$  indicating that CTID, $t$  is an invalid ciphertext.
- **Revoke**(PP, ID,RL,  $t$ ,  $st$ ): The revocation algorithm takes as input PP, an identity  $ID \in I$  to be revoked, the current revocation list RL, a state stand revocation time period  $t \leq T$ , and it updates RL to a new one.

Our construction involves two binary trees BT and T to manage identity and time period, respectively. More precisely, for identity revocation, we follow Boldyreva et al.'s strategy. That is, given an identity ID, we randomly store it in a leaf node  $\eta$  of BT, and generate the corresponding secret key  $SKID = \{(\theta, SKID, \theta) \mid \theta \in \text{Path}(\eta)\}$  as in previous RIBE schemes. If the user ID is not



revoked at time period  $t$ , there exists a node  $\theta \in \text{Path}(\eta) \cap \text{KUNodes}(\text{BT}, \text{RL}, t)$ . Consequently, given the update key  $\text{KU}_t = \{(\theta, \text{KU}_t, \theta) \mid \theta \in \text{KUNodes}(\text{BT}, \text{RL}, t)\}$ , the user ID can obtain the decryption key for time period  $t$  by re-randomizing and combining  $(\theta, \text{SKID}, \theta)$  and  $(\theta, \text{KU}_t, \theta)$ . However, for a user that is revoked at time period  $t$ , there is no such node. As a result, the user cannot decrypt the ciphertext that is produced under its identity after the time period  $t$  (including  $t$ ).

Let  $T = 2\ell$  be the total number of system time periods. For each  $1 \leq i \leq T$ , the time period  $t_i \in \{0, 1\}^\ell$  is associated with the  $i$ -th leaf node  $v_i$  of  $T$ . Here, we arrange all leaf nodes of  $T$  in numerical order from left to right. Given a node  $v$  of  $T$ , let  $b_v \in \{0, 1\}^\ell$  be the binary sequence corresponding to the path from the root node of  $T$  to  $v$ , where 0 and 1 indicate that the path passes through the left and right child of the parent node, respectively. Conversely, given a string  $b \in \{0, 1\}^\ell$ , let  $v_b$  be the node that has a path  $b$  from the root node to it. Furthermore, denote by  $b_v[j]$  and  $t_i[j]$  the  $j$ -th bit of  $b_v$  and  $t_i$  respectively, and  $|b_v|$  the length of  $b_v$ .

## IV. Security analysis

**Theorem 1.** *If there exists a PPT adversary  $A$  breaking the INDRID-CPA security of the proposed RS-IBE scheme, then there exists an algorithm  $C$  solving the decisional  $\ell$ -BDHE problem such that*

$$\text{Adv}_{\ell\text{-dBDHEC}(\lambda)}^C \geq 1/32T \cdot q^2(n+1) \text{Adv}_{\text{IND-RID-CPA RS-IBE}, A}(\lambda, T, N),$$

where  $q$  is the maximum number of secret key queries and decryption key queries, and  $T = 2\ell$  is the total number of time periods.

### ➤ Implementation

To show the practical applicability of the proposed RS-IBE scheme, we further implement it using codes from the Pairing-Based Cryptography library version 0.5.14. Specifically, we use the symmetric supersingular curve  $y^2 = x^3 + x$ , where the base field size is 512-bit and the embedding degree is 2. The implementation is taken on a Linux-like system (Win7 + MinGW) with an Intel(R) Core(TM) i5 CPU (650@3.20GHz) and 4.00 GB RAM.

## V. CONCLUSIONS

Cloud computing brings great convenience for people. Particularly, it perfectly matches



the increased need of sharing data over the Internet. In this paper, to build a cost-effective and authentic data sharing system in cloud computing, we proposed a notion called RS-IBE, which supports identity revocation and ciphertext update simultaneously such that a revoked user is prevented from accessing previously shared data, as well as subsequently shared data. Furthermore, a concrete construction of RS-IBE is presented. The proposed RS-IBE scheme is proved adaptive-secure in the standard model, under the decisional  $\ell$ -DBHE assumption. The comparison results demonstrate that our scheme has advantages in terms of efficiency and functionality, and thus is more feasible for practical applications.

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